

# Legend Of Drizzt Board Game

[#Legend of Drizzt](#) [#Drizzt Do'Urden](#) [#Cooperative board game](#) [#Dungeons and Dragons](#) [#Fantasy board game](#)

Explore the Underdark with the Legend of Drizzt board game! This thrilling cooperative experience allows players to embark on epic adventures alongside Drizzt Do'Urden and his companions. Perfect for fans of Dungeons & Dragons and fantasy board games, Legend of Drizzt offers immersive gameplay, challenging scenarios, and a compelling narrative that will keep you coming back for more.

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## Legend Of Drizzt Board Game

Dungeons & Dragons: The Legend of Drizzt Board Game Unboxing - Dungeons & Dragons: The Legend of Drizzt Board Game Unboxing by Meeple Village 3,554 views 2 years ago 20 minutes  
- Come explore the contents inside Dungeons & Dragons: The **Legend of Drizzt**,. Check out the components of this **game**, which is a ...

Rule Book

Tiles

Cavern Tiles

Goblin Archer

Panther

Hero Cards

Cards

The Legend of Drizzt Board Game Miniature Review - The Legend of Drizzt Board Game Miniature Review by The Gaming Tome 15,717 views 1 year ago 38 minutes - A review of the **board game's**, miniatures from the perspective of a mini painter and a dungeon master looking to expand his ...

Intro

Heroes & Allies

Goblins & Trolls

Servants of Lolth

Miscellaneous

Painting Tips & Dungeon Tiles

How to Play: Dungeons and Dragons: Legend of Drizzt - How to Play: Dungeons and Dragons: Legend of Drizzt by Gamer's Genie 23,410 views 4 years ago 19 minutes - Gamer's Genie is a series designed to teach and play **games**,. In this episode we're going to learn how to play D&D The **Legend**, of ...

Dungeons & Dragons The Legend of Drizzt Board Game Full Playthrough - Dungeons & Dragons The Legend of Drizzt Board Game Full Playthrough by Meeple Village 14,530 views 2 years ago 1 hour, 11 minutes - Watch the playthrough of this solo adventure. The **Legend of Drizzt**, is a dungeon crawler **board game**, in the Dungeon & Dragon ...

Special Components

Starting Awards

Map

Underground River Tile

Daily Power

Utility Powers

Hero Phase

The Exploration Phase

Draw a Monster Card

Villain Phase

Exploration

Goblin Archer

Treasure Card

Level Up

The Explosion Phase

The Villain Phase

Hypnotic Spirit

Event Attack

Potion of Healing

Exploration Phase

Spider Swarm

Underdark River Tile

Special Adventure Rules

Encounters

Hunting Drake

Feral Troll

The Hero Phase

Encounter

Treasure

Expiration Phase

The Legend of Drizzt Board Game Adventure 1 - Exile - The Legend of Drizzt Board Game Adventure 1 - Exile by scalz311 93,154 views 10 years ago 1 hour, 18 minutes - The first Adventure in the **Legend of Drizzt**, Dungeons and Dragons Adventure **Game**., It's a solo adventure, basically an easy way ...

Dungeons And Dragons: The Legend of Drizzt Review - Starlit Citadel Reviews Season 1 - Dungeons And Dragons: The Legend of Drizzt Review - Starlit Citadel Reviews Season 1 by StarlitCitadel 103,709 views 12 years ago 5 minutes, 5 seconds - Starlit Citadel reviews D&D: The **Legend of Drizzt**., with Kaja Sadowski and Joanna Gaskell. In The **Legend of Drizzt**., players ...

Hero Phase

Team Scenarios

Monsters

Legend of Drizzt Review - with Tom and Melody Vasel - Legend of Drizzt Review - with Tom and Melody Vasel by The Dice Tower 88,291 views 12 years ago 12 minutes, 9 seconds - The Vasels look at this latest **game**., compatible with Castle Ravenloft 00:00 - Introduction 00:56 - **Game**, overview 08:39 - Final ...

Introduction

Game overview

Final thoughts

D&D Mix: Wrath of Ashardalon/Castle Ravenloft/Legend of Drizzt Board Game runthrough - D&D Mix: Wrath of Ashardalon/Castle Ravenloft/Legend of Drizzt Board Game runthrough by Meeple Village 4,399 views 1 year ago 48 minutes - Come explore the dungeon as we mix three favorites: Castle Ravenloft, **Legend of Drizzt**, and Wrath of Ashardalon.

Legend of Drizzt Board Game Review - Legend of Drizzt Board Game Review by Inside the Deck 52,303 views 12 years ago 2 minutes, 46 seconds - Legend of Drizzt, is the 3rd installment of the Dungeons and Dragons **board game**, series. This is a cooperative dungeon crawl ...

General Collectibles Presents

THE LEGEND OF DRIZZI BOARD GAME

Our Verdict

Host Jonathan Beach

Cards and Boards Dungeons and Dragons Legend of Drizzt Board Game Review - Cards and Boards  
Dungeons and Dragons Legend of Drizzt Board Game Review by Cards and Boards 833 views 7  
years ago 18 minutes - Hello, thank you for watching our last review of 2016. This is the first time all  
of us were able to make it to record together, at least ...

Exploration a Phase  
Volcanic Eruption  
Healing Surge  
Hero Phase  
Exploration Phase  
Monster Card  
Ranged Attacks  
Special Powers  
Rule Book

Wrath Of Ashardalon - How To Play - Wrath Of Ashardalon - How To Play by Watch It Played 360,033  
views 12 years ago 24 minutes - Check out my personal vlog here: @RodneyJSmith Get A Watch It  
Played Microbadge: ...

Introduction  
Video Series Overview  
Wrath Of Ashardalon Intro  
The rules start here!  
Character Stat: Speed  
Revealing A Tile  
Adding A Monster  
Encounters  
Doors  
Healing Surge Tokens  
Hero Phase  
Exploration Phase  
Villain Phase  
Activating Villains  
Activating Monsters  
Monster Attacks  
Taking Hero Damage  
Hero Cards  
Character Stat: Armor Class  
Character Stat: Surge Value  
Power Cards  
At-Will Powers  
Daily Powers  
Levelling Up  
Treasure Cards  
Conclusion

The Legend of Drizzt Board Game Unboxing - The Legend of Drizzt Board Game Unboxing by  
DHan997235 7,777 views 12 years ago 12 minutes, 57 seconds - I unbox the new **Legend of Drizzt  
boardgame**,.

Comes with some Diagrams  
Comes with 13 Scenarios  
More Tiles Underneath

Dungeons & Dragons The Legend Of Drizzt Board Game Unboxing -- Digital Dungeon Master -  
Dungeons & Dragons The Legend Of Drizzt Board Game Unboxing -- Digital Dungeon Master by The  
Digital Dungeon Master 19,148 views 5 years ago 26 minutes - Dungeons & Dragons The **Legend  
Of Drizzt Board Game**, Unboxing -- Digital Dungeon Master May 17, 2018 Watch My Twith Live ...

Rulebook  
Adventure Book  
The Tiles  
Fourth Edition Minis  
Minis  
Condition Cards  
Character Sheets

Tiles

Treasure Cards

Potion of Healing

Class Cards

Barbarian Utility Power

Monster Cards

Encounter Cards

Tunnel Map

New Powers for the Heroes

Dungeons & Dragons The Legend of Drizzt Board Game (Adventure 2) Playthrough - Dungeons & Dragons The Legend of Drizzt Board Game (Adventure 2) Playthrough by Meeple Village 2,998 views 2 years ago 43 minutes - Watch the playthrough of this D&D adventure. The **Legend of Drizzt**, is a dungeon crawler **board game**, in the Dungeon & Dragon ...

SEQUENCE OF PLAY Exploration Phase

GOBLIN CUTTER TACTICS 121

WATER ELEMENTAL ELEMENTAL TACTICS 12 2

VOLCANIC SPRAY

ARCHER UTILITY POWER FALLING HAIL STANCE

HUNTING DRAKE TACTICS 14 1

CURE POTION

The Legend of Drizzt Review - The Legend of Drizzt Review by MarcoOmniGamer 37,319 views 12 years ago 16 minutes

Drizzt's Exile: Solo Playthrough of 'The Legend of Drizzt' Board Game - Adventure 1 - Drizzt's Exile: Solo Playthrough of 'The Legend of Drizzt' Board Game - Adventure 1 by Dragons and Flagons 448 views 6 months ago 44 minutes - Join me on an epic adventure as we dive into the world of Dungeons & Dragons with the '**Legend of Drizzt**,' **board game**,!

D&D Wrath of Ashardalon Castle Ravenloft Legend of Drizzt - D&D Wrath of Ashardalon Castle Ravenloft Legend of Drizzt by boardgamecloset 25,902 views 10 years ago 10 minutes, 1 second - Tim and Rod from boardgamecloset.com review three D&D **games**,. Today they review Wrath of Ashardalon, Castle Ravenloft, and ...

Dungeons & Dragons The Legend of Drizzt Board Game (Adventure 2) Playthrough Part 2 -

Dungeons & Dragons The Legend of Drizzt Board Game (Adventure 2) Playthrough Part 2 by Meeple Village 1,267 views 2 years ago 45 minutes - Watch the playthrough of this D&D adventure. The **Legend of Drizzt**, is a dungeon crawler **board game**, in the Dungeon & Dragon ...

Cat's Eyed Headband

The Exploration Phase

The Villain Phase

Tarek's Turn

The Village Face

Special Adventure Rules

Human Assassin

Daily Power

Encounters

Villain Phase

Exploration Phase

Expiration Phase

Activating the Villains

Tornado Strike

Dungeons & Dragons The Board Game Castle Ravenloft, Wrath Of Ashardalon, Legend Of Drizzt Painted - Dungeons & Dragons The Board Game Castle Ravenloft, Wrath Of Ashardalon, Legend Of Drizzt Painted by Dazir | Solo Board Gaming 4,502 views 1 year ago 17 minutes - Welcome to an update of the collection of painted minis for DND **Board Games**,. Today we take a look at the first three boxes.

Dungeons & Dragons The Legend of Drizzt Board Game (Adventure 3) Playthrough - Dungeons & Dragons The Legend of Drizzt Board Game (Adventure 3) Playthrough by Meeple Village 1,722 views 2 years ago 1 hour, 6 minutes - Watch the playthrough of this D&D adventure. The **Legend of Drizzt**, is a dungeon crawler **board game**, in the Dungeon & Dragon ...

Encounters

Treasure

Setup  
Gameplay  
Sequences of Play  
Step Two Draw a Dungeon Tile  
The Villain Phase  
First Encounter  
Water Elemental  
Attack One Adjacent Monster  
Treasure Card  
Exploration Phase  
Expiration Phase  
Villain Phase  
Legendary Knowledge  
Hero Phase  
Sudden Escape  
Encounter  
The Villa Phase  
The Exploration Phase  
Special Adventure Rules  
Exploration  
End of Exploration Phase  
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Playback  
General  
Subtitles and closed captions  
Spherical videos

#### [Archmage Legend Of Drizzt Homecoming Book 1](#)

The Legend of Drizzt | Recommended Reading Order - The Legend of Drizzt | Recommended Reading Order by bridge4 23,967 views 4 years ago 10 minutes, 41 seconds - A high-level INTRO into "The **Legend of Drizzt**," by R.A. Salvatore \*Trilogy #1, Chronologically = The Dark Elf Trilogy\* (1,) Homeland ...  
Trilogy #1 Chronologically = The Dark Elf Trilogy  
Trilogy #2 Chronologically = The Icewind Dale Trilogy  
6 The Halfling's Gem  
The Anthologies Collection - Realms of the Underdark - The Anthologies Collection - Realms of the Underdark by f'G CB:<A L:g —nn 22,160 views 1 year ago 10 hours, 9 minutes - ... was still worried unlike common **book**, buyer seller or reader a **book**, publisher seldom worried about the titles currently being ...  
The Legend of Drizzt : Flesh & Blood. An Animated Dungeons & Dragons film - The Legend of Drizzt : Flesh & Blood. An Animated Dungeons & Dragons film by Eddie Sharam Animation 209,423 views 2 years ago 3 minutes, 14 seconds - This dnd story was **one**, I'd always wanted to see as an animated film, having read the **book**, as a child and now as an adult I'm ...  
REVIEW: "Homeland" [Legend of Drizzt #1] by R.A. Salvatore (Basic but Enjoyable Action Fantasy) - REVIEW: "Homeland" [Legend of Drizzt #1] by R.A. Salvatore (Basic but Enjoyable Action Fantasy) by Owen Edwards 143 views 1 year ago 7 minutes, 35 seconds - This time I talk about the first **volume**, of R.A. Salvatore's **Legend of Drizzt**, (and first **volume**, of the Dark Elf Trilogy), which tells of the ...  
The Legend of Drizzt: Which Book To Read First? - The Legend of Drizzt: Which Book To Read First? by Straight Out The Dungeon 4,249 views 11 months ago 48 seconds – play Short - In this video I talk about the **Legend of Drizzt**, series and recommend the viewer to start with Homeland, **book 1**, of the Dark Elf ...  
R.A. SALVATORE ON CREATING DRIZZT DO'URDEN - PROMO FROM UPCOMING EPISODE ON ABOUT THE AUTHORS TV - R.A. SALVATORE ON CREATING DRIZZT DO'URDEN - PROMO FROM UPCOMING EPISODE ON ABOUT THE AUTHORS TV by About the Authors TV 7,616 views 1 year ago 7 minutes, 22 seconds  
"Sleep Sound" | The Legend of Drizzt - D&D Animated Short - "Sleep Sound" | The Legend of

Drizzt - D&D Animated Short by Crit Academy 112,776 views 2 years ago 4 minutes, 21 seconds - New Animated Dungeons & Dragons Short. Narrated by Benedict Cumberbatch and written by R.A. Salvatore, Sleep Sound ...

Dungeons And Dragons: The Legend of Drizzt Review - Starlit Citadel Reviews Season 1 - Dungeons And Dragons: The Legend of Drizzt Review - Starlit Citadel Reviews Season 1 by StarlitCitadel 103,725 views 12 years ago 5 minutes, 5 seconds - Starlit Citadel reviews D&D: The **Legend of Drizzt**,, with Kaja Sadowski and Joanna Gaskell. In The **Legend of Drizzt**,, players ...

Hero Phase

Team Scenarios

Monsters

The #1 BEST Comic Book Collection Purchase We Have Ever Had! - The #1 BEST Comic Book Collection Purchase We Have Ever Had! by The Comics Den 18,025 views 1 year ago 17 minutes - In this video we pick up our BEST collection yet, the most keys we have ever found! We show you all the keys inside the collection ...

Intro

The Collection

Unboxing

Outro

D&D Icons: Drizzt Do'urden - The Dungeoncast Ep.140 - D&D Icons: Drizzt Do'urden - The Dungeoncast Ep.140 by The Dungeoncast 82,856 views 4 years ago 1 hour, 3 minutes - Will and Brian are joined by Ben from Faerun History to cover the highly anticipated topic of D&D Icon **Drizzt**, Do'urden! Learn all ...

Intro

Who is Drizzt

Who created Drizzt

How old is Drizzt

Drizzt's Story

Drizzt's Family

How Drizzt survives

What makes Drizzt so compelling

Contest

Cast of Friends

Other Notable Allies

Pirate

Artemis

Ella Fae

Enemies

The Queen

Twinkle Winkle

Is Drizzt overpowered

Fitting Drizzt into a campaign

Where is Drizzt now

SO YOU WANT TO READ IN THE FORGOTTEN REALMS?! | Where to start reading the Forgotten Realms books. - SO YOU WANT TO READ IN THE FORGOTTEN REALMS?! | Where to start reading the Forgotten Realms books. by Rodger's Reads 7,450 views 1 year ago 24 minutes - Welcome back to my channel!! Today, I chat about The **Forgotten Realms**, and potential places you could start if you're interested ...

Intro

What is the Forgotten Realms?

So You've Heard About Driest...

So You Want to Follow Evil Dark Elves...

So You Like Wizards...

So You Like Wild Magic

So You Want a Stand-alone

So You Like Gods Being Involved...

So You Like Clerics...

So You're into Necromancers...

So You're Weirdly into Snakes

So You Love Sharks...

## Why I Love the Forgotten Realms

### Outro

Grim Rolls - BG3 Themed Build - How To Make Drizzt in Baldur's Gate 3! - Grim Rolls - BG3 Themed Build - How To Make Drizzt in Baldur's Gate 3! by Grim Gaddy 37,265 views 5 months ago 31 minutes - 0:00 Intro **1**,:12 About **Drizzt**, Do'Urden 3:30 Level **1**, and Appearance 12:49 Level 2-10 25:36 How It Plays 26:27 Roleplaying **Drizzt**, ...

### Intro

#### About Drizzt Do'Urden

#### Level 1 and Appearance

#### Level 2-10

#### How It Plays

#### Roleplaying Drizzt in BG3

#### What I Hope For Next

[Clip] Everyone Meets Drizzt (BG3 Cast Play D&D Stream Highlight) - [Clip] Everyone Meets Drizzt (BG3 Cast Play D&D Stream Highlight) by LunarMelody 116,886 views 5 months ago 7 minutes, 41 seconds - His eyes are very beautiful though I don't blame her Find High Rollers on twitch here <https://www.twitch.tv/highrollersdnd> Stream ...

The Drow of the Forgotten Realms | D&D Lore - The Drow of the Forgotten Realms | D&D Lore by Jorphdan 257,491 views 5 years ago 6 minutes, 29 seconds - Episode 75 - Dungeons & Dragons Lore, the Drow. The mysterious dark elves of the Underdark.

### The Drow

#### Noble Houses

#### The Constant Chaos

The Greyhawk Classics Series - Book 1 - The Greyhawk Classics Series - Book 1 by f'G CB:<A L:g views 1 year ago 10 hours, 50 minutes - Time to bring back the classics. Well this **book**, is actually **book**, 2. **Book 1**,, "Against Giants" was never made into audiobook for ...

audiobook, r a salvatore, forgotten realms, The Thousand Orcs, 0 - audiobook, r a salvatore, forgotten realms, The Thousand Orcs, 0 by audio books, graphic novels, 7,220 views 6 months ago 11 hours, 37 minutes - audio **books**,, graphic novels, gothic art, , haul, if you would like to send me a pound or two ,, paypal.com ...

Is The Legend of Drizzt: Dark Elf Trilogy by R.A. Salvatore The Best Starting Point? I Believe So. - Is The Legend of Drizzt: Dark Elf Trilogy by R.A. Salvatore The Best Starting Point? I Believe So. by Mike's Book Reviews 17,336 views 1 year ago 19 minutes - Mike talks about his first trip into the universe of Forgotten Realms and The **Legend of Drizzt**, by discussing the 1990-1991 **books**, ...

#### Introduction & Background Info

#### What Is It About?

#### What Makes it Good or Bad?

#### Why You Should Read It

#### Final Thoughts

HOMELAND / R. A. Salvatore / Book Review / Brian Lee Durfee (spoiler free) Legend Of Drizzt - HOMELAND / R. A. Salvatore / Book Review / Brian Lee Durfee (spoiler free) Legend Of Drizzt by BRIAN LEE DURFEE Reviews 4,101 views 1 year ago 12 minutes, 46 seconds - Wherein our hero Durfee reviews the classic **Forgotten Realms**, Dungeons & Dragons **novel**, Homeland by R. A. Salvatore. **Book**, ...

Why I Decided to Read: The Legend of Drizzt & Forgotten Realms by R.A. Salvatore - Why I Decided to Read: The Legend of Drizzt & Forgotten Realms by R.A. Salvatore by Mike's Book Reviews 17,038 views 1 year ago 21 minutes - Mike talks about the reasons he has decided to jump into the universe of Forgotten Realms and The **Legend of Drizzt**,. You can ...

#### Introduction & Reading Excerpt

#### Background Info

#### What Is It About?

#### Why I Decided to Read It

#### Final Thoughts

Starlight Enclave by R.A. Salvatore Overview - The Legend of Drizzt - Starlight Enclave by R.A. Salvatore Overview - The Legend of Drizzt by silverkyle 1,251 views 2 years ago 7 minutes, 42 seconds - Taking a look at the latest **Legend of Drizzt novel**, Starlight Enclave which is **book 1**, of the Way of the Drow by R.A. Salvatore.

#### Build Quality

#### Paper Quality

Retails for 27.99 in the U.s

R. A. Salvatore on ARCHMAGE and more - R. A. Salvatore on ARCHMAGE and more by Amazon Books 18,165 views 8 years ago 6 minutes, 6 seconds - R. A. Salvatore speaks about his new **book ARCHMAGE**, advice to new writers, how to correctly pronounce "**Drizzt**," and more.

How do you actually pronounce "Drizzt"?

Please tell us about the new Drizzt trilogy that starts with ARCHMAGE.

You've had the same job - writing - for almost 30 years. How do you stay enthusiastic?

What fuels your writing?

What advice do you give to new writers?

You do a lot of literacy work. How do you get kids engaged in reading?

R. A. SALVATORE'S ARCHMAGE

The Legend of Drizzt - (Audio-Comic) - Homeland - Chapter I - The Legend of Drizzt - (Audio-Comic) - Homeland - Chapter I by f'G CB:<A L:g —nn 10,281 views 1 year ago 41 minutes - Notice: I took out all ce pay platforms from the channel because i believe only in the decentralized future. I hope ...

Benedict Cumberbatch Dungeons and Dragons Movie - Legend of Drizzt Explained - Benedict Cumberbatch Dungeons and Dragons Movie - Legend of Drizzt Explained by Emergency Awesome 162,248 views 2 years ago 11 minutes, 29 seconds - Covering new Benedict Cumberbatch Movie Dungeons and Dragons **Legend of Drizzt**, Sleep Sound. Easter Eggs Explained ...

Homeland by R.A. Salvatore (The Legend of Drizzt Book 1)/ book review - Homeland by R.A. Salvatore (The Legend of Drizzt Book 1)/ book review by Payanna's Fantasy World 1,581 views 2 years ago 12 minutes, 1 second - This series has been going for longer than I have been alive and I'm only reading it now. **Drizzt**, is **one**, of the most iconic D&D ...

Intro

Plot

Review

Homeland: The Legend of Drizzt Book 1 by R.A. Salvatore - Homeland: The Legend of Drizzt Book 1 by R.A. Salvatore by Crystal 495 views 6 years ago 3 minutes, 12 seconds - Please comment, rate, and subscribe if you like what you see. -----

Photography ...

What is the first book in The Legend of Drizzt series?

Homeland: Prelude & Chapter 1 - Menzoberranzan (The Dark Elf Trilogy Book One) - Homeland: Prelude & Chapter 1 - Menzoberranzan (The Dark Elf Trilogy Book One) by BurakkuWolf Reading 3,439 views 4 years ago 30 minutes - This is a **book**, series following the trials and tribulations of **one**, of author R.A. Salvator's most iconic character's **Drizzt**, Do' Urden.

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## The Crystal Shard

Drizzt Do'Urden finds new friends and foes in the windswept towns of Icewind Dale, also the setting of the Dungeons & Dragons adventure book Rime of the Frostmaiden. With his days in the Underdark far behind him, drow ranger Drizzt Do'Urden sets down roots in the windswept Ten-Towns of Icewind Dale. A cold and unforgiving place, Ten-Towns sits on the brink of a catastrophic war, threatened by the barbarian tribes of the north. It's in the midst of battle that a young barbarian named Wulfgar is captured and made the ward of Bruenor, a grizzled dwarf leader and a companion to Drizzt. With Drizzt's help, Wulfgar will grow from a feral child to a man with the heart of a dwarf, the instincts of a savage, and the soul of a hero. But it will take even more than that to defeat the corrupt wizard who wields the demonic power of Crenshinibon—the fabled Crystal Shard. The Crystal Shard is first book in the Icewind Dale Trilogy and the fourth book in the Legend of Drizzt series.

## The Legend of Drizzt 25th Anniversary Edition, Book IV

The essential classics of New York Times bestselling R.A. Salvatore's Legend of Drizzt continue. Though they've managed to save Wulfgar's body from captivity in the Abyss, Drizzt and his companions come to realize that a part of the barbarian's soul may have been left behind--but all they can do is



let Wulfgar take his own path. And that path will take him to the bottom of a bottle, into the arms of a woman, through the windswept reaches of the Spine of the World, and to a new life as a father.

### The Icewind Dale Trilogy

Icewind Dale. Windswept passes and forbidding glaciers stand at the top of the world. Below them, in the cold valleys, an evil force broods: the magic of Crenshinibon, the crystal shard. Now dwarf, barbarian, and drow elf join to battle this evil. Tempered in the furnace of struggle, they form an unbreakable friendship. A legend is born. Dark elf Drizzt Do'Urden and his companions, Bruenor, Wulfgar, and Regis, dwarven warriors each with their own special tribulation, fight for their ancestral home, Mithril Hall.

### Dungeons & Dragons: The Legend of Drizzt, Vol. 4: The Crystal Shard

Adapted from the best-selling book by R.A. Salvatore! Can an unorthodox dwarf and renegade dark elf unite the people of Ten-Towns in time to stave off the forces of the crystal shard?

### The Crystal Shard

Drizzt Do'Urden, a dark elf, and his allies--Wulfgar, a barbarian warrior, and Bruenor, a dwarf--try to unite the people of Ten-Towns to face the dangerous magic of the crystal shard, in a new edition of the first novel about the dark elf Drizzt Do'Urden. Reissue.

### Crystal Shard

Bruenor, a dwarf, Drizzt, a dark elf, and Wulfgar, a barbarian warrior, try to unite the people of Ten-Towns to face the dangerous magic of the crystal shard. Akar Kessel, a weak-willed apprentice mage sets in motion events leading to the rediscovery of the magical device, the crystal shard. But is it merely an inanimate device . . . or is it capable of directing the defeat of Ten-Towns? Or have the barbarians already arranged for that themselves? Their brutal attack on the villages of Ten-Towns seals their fate, and that of the young barbarian Wulfgar. Left for dead, Wulfgar is rescued by the dwarf, Bruenor, in exchange for five years of service . . . and friendship. With the help of the dark elf, Drizzt, Bruenor reshapes Wulfgar into a warrior with both brawn and brains. But is Wulfgar strong enough to reunite the barbarian tribes? Can an unorthodox dwarf and renegade dark elf persuade the people of Ten-Towns to put aside their petty differences in time to stave off the forces of the crystal shard?

### Echoes of the Fourth Magic

The extraordinary beginning of an epic series brimming with the unbridled action, adventure, and imagination that have made the name R. A. Salvatore synonymous with the best in fantasy! Jeff "Del" DelGuidice was proud of his assignment to the research submarine The Unicorn. But his mission had barely begun when the vessel was sucked into a mysterious underseas void where time stood still, before propelling it forward, through the centuries. The crew surfaced in a strange, magical world changed forever by nuclear holocaust. Here a race of angelic beings had taken pity on the remnants of humankind, offering a chosen few a precious second chance. Thus the Isle of Hope was raised from the poisoned seas and set like a jewel in Earth's ravaged crown. But the jewel had a flaw, a dark vein of evil. For a sinister expert of the mystical arts had embraced the forbidden third magic, the most deadly sorcery of all. Only Del could defeat it--a hero sworn to peace and fated to wield the dazzling power of the fourth magic. . .

### Crystal Shard

Bruenor, a dwarf, Drizzt, a dark elf, and Wulfgar, a barbarian warrior, try to unite the people of Ten-Towns to face the dangerous magic of the crystal shard

### Servant of the Shard

New York Times—bestselling author: The much-awaited story of master assassin Artemis Entreri and the first installment in a new series set in the Forgotten Realms universe Surrounded by dark elves, Artemis Entreri tightens his grip on the streets of Calimport. While he urges caution, his sponsor grows ever more ambitious. The assassin will soon find himself on a path his most hated enemy has walked before him—a path that leads to a place where someone like Entreri would never be welcome. Drow leader Jarlaxle has ascended from dark Menzoberranzan with only civil intentions. The malevolent

Crystal Shard's influence on him intensifies until even the drow agents he brought with him grow fearful. When his own company begins to turn on him, Jarlaxle will be forced to find a savior in the man he's come to enslave. *Servant of the Shard* is the first book in the *Sellswords* trilogy and the fourteenth book in the *Legend of Drizzt* series

#### Twilight Falling

Erevis Cale - simple butler or much, much more? The shadows grow long on the mean streets of Selgaunt... and the sun sets on one man's service to Sembia's merchant lords. The day's end finds Erevis Cale serving a new master, one who is beyond the petty accumulation of wealth. After all, what is gold to one who trades in souls?

#### The Ghost King

In the gripping conclusion to the *New York Times*---bestselling *Transitions* trilogy, Drizzt Do'Urden comes face-to-face with a power that will change Faerûn forever. With the collapse of Mystra's Weave and the onslaught of the Spellplague, all of Faerûn is thrown into chaos. But as magic turns more dangerous and unreliable, an even greater foe presents itself: the Ghost King, an entity that contains the combined might of a dragon, a mind flayer, and the Crenshinibon—the demonic crystal shard thought to be destroyed years ago. When Jarlaxle, a drow mercenary, is targeted by the Ghost King, he knows his life hinges on finding the Deneir priest Cadderly Bonaduce. But to find Cadderly, he must travel to the cathedral in Spirit Soaring, the very place from which he is banned. And to enter Spirit Soaring, he must first recruit his old enemy Drizzt Do'Urden to his cause. When Catti-brie is struck by an errant strand of the Weave, Jarlaxle is able to convince Drizzt and Bruenor that their plights are one and the same. Together, they travel to Spirit Soaring, where the priests and mages of Deneir—led by Cadderly—rush to arm themselves against the Ghost King. But with many losing faith and time quickly running out, the battle ahead looks more than dire than ever. *The Ghost King* is the third book in the *Transitions* trilogy and the twenty-second installment in the *Legend of Drizzt* series

#### The Amaranth Chronicles

The Helix was meant to be a revolution, but even the most pure of intentions can spawn terrible evil, and the revolution of information and innovation they hoped for may not be the one they get.

#### The Dark Elf Trilogy

Experience *Dungeons & Dragons* as you've never experienced it before in this epic fantasy adventure set in the *Forgotten Realms*. Drizzt Do'Urden and Wulfgar embark on a perilous mission to rescue their halfling friend in this action-packed finale of the *Icwind Dale Trilogy*. Artemis Entreri has taken Regis back to his former master, Pasha Pook—but Drizzt Do'Urden and Wulfgar are fast on the assassin's heels. Armed with the scimitar *Twinkle*, Drizzt defeats a banshee and acquires an enchanted artifact that masks its wearer's true identity. With Drizzt now disguised as a normal elf, the duo continues their journey, traveling from Waterdeep to Baldur's Gate, and beyond, in search of their friend. Meanwhile, Entreri is always one step ahead, aided by the magical gem Regis once stole from Pasha Pook. Together, Regis' captors thwart Drizzt and Wulfgar's mission at every turn, cornering them into battles with pirates, treks through the Calimshan deserts, and encounters with otherworldly monsters. But will it be enough to stop them from rescuing Regis? *The Halfling's Gem* is the third book in the *Icwind Dale Trilogy* and the sixth book in the *Legend of Drizzt* series.

#### The Halfling's Gem

Adapting the fourth novel in R.A. Salvatore's acclaimed *Legend of Drizzt* series! At long last, Drizzt Do'Urden has found a home in the secluded *Icwind Dale*. But his hard-fought peace is threatened by the awakening of the fabled *Crystal Shard* - an occult device of unimaginable destructive power...

#### The Crystal Shard

The epic tale of everyone's favorite dark elf reaches new heights when Drizzt and his companions set out to reclaim a lost dwarven stronghold—the fifth chapter in the *Dungeons & Dragons*-inspired fantasy series. Drizzt Do'Urden still struggles with his own inner voices, voices that call him back to the pitiless depths of the Underdark. But louder still are the voices of his newfound friends Bruenor, Wulfgar, and Regis—and the call of a dream that, at long last, Bruenor has decided to fulfill. Long ago, Bruenor and

his people were driven from their home in Mithral Hall by a shadow dragon of the Underdark. Now, Bruenor is determined to reclaim his homeland and his rightful seat as its king. Aided by the combined might of his friends, Bruenor sets out on a treacherous quest for Mithral Hall, finding obstacles at every turn. But despite the terrors of the Trollmoors and the racism aimed at Drizzt, the group continues to fight—together. *Streams of Silver* is the second book in the Icewind Dale Trilogy and the fifth book in the Legend of Drizzt series.

#### Streams of Silver

When champion duelist Dara is asked to cross swords with the handsome Prince Siv, she faces her most difficult opponent yet. An epic YA fantasy adventure full of swordplay, magic, and romance!

#### Duel of Fire

A world-shaping event revives old favorites, introduces new complications—and moves hero Drizzt Do'Urden into a restored era of the Forgotten Realms. Alone and with his fate hanging in the balance, Drizzt Do'Urden reflects on the lives of the trusted allies who stood by his side throughout his early life—the friends now known as the Companions of the Hall. Unbeknownst to him, the goddess Mielikki has given Bruenor, Catti-brie, Regis, and Wulfgar the chance to return to the world they left behind. Reborn as children but with their memories still intact, the friends must find a way back to one another—and to their lone Companion, Drizzt. Meanwhile, three seemingly unrelated commoners, growing up across the far reaches of the Forgotten Realms, display incredible feats of power. Against all odds, they hold the fate of Drizzt Do'Urden in their hands—a fate that is far from certain. For in the shadows, a cunning cabal of wizards is watching, intent on hunting the "Chosen" mortals who have been blessed by the gods. These wizards know something mere commoners do not: Long-forgotten gods have begun to stir. Long-lost lands have begun to tremble. The world around them is about to change—and these wizards will do whatever it takes to turn the coming chaos to their advantage. *The Companions* is the first book in the Sundering series and the twenty-seventh book in the Legend of Drizzt series.

#### The Companions

New York Times–bestselling series: Join barbarian hero Wulfgar on another action-packed adventure in the Legend of Drizzt saga. Spending just one day in the torture chambers of the Abyss would be enough to break even the heartiest soul. Wulfgar of Icewind Dale was there for six miserable years. Though Wulfgar has since been freed, he is still haunted by the memories of the pain he endured at his captor Errtu's hands. Hoping to distance himself from his past, he flees to the faraway port city of Luskan—but in so doing, isolates himself from his friends and develops an unhealthy penchant for booze. For Wulfgar, things get worse before they get better. Fired from his gig at a tavern, robbed of his warhammer, and accused of murder, he goes on the run with Morik the Rogue—beginning a dangerous, combat-filled journey toward his redemption. *The Spine of the World* is the second book in the Paths of Darkness series and the twelfth installment in the Legend of Drizzt series.

#### The Spine of the World

The thrilling first adventure in the classic D&D fantasy series, the Dark Elf Trilogy—perfect for fans of the tabletop RPG and *Dungeons & Dragons: Honor Among Thieves*. Discover the origin story of one of the greatest heroes of the Forgotten Realms: drow ranger Drizzt Do'Urden. As the third son of Mother Malice and weaponmaster Zaknafein, Drizzt Do'Urden must be sacrificed to Lolth, the evil Spider Queen, per the traditions of their matriarchal drow society. But with the unexpected death of his older brother, young Drizzt is spared—though still at the mercy of his abusive sisters. As Drizzt grows older, and proves himself to be a formidable warrior at Melee-Magthere Academy, he realizes his idea of good and evil does not match up with those of his fellow drow, who show only cruelty to the other races of the Underdark . . . Can Drizzt stay true to himself in a such an unforgiving, unprincipled world? Drizzt Do'Urden, first introduced in *The Icewind Dale Trilogy*, quickly became one of the fantasy genre's standout characters. With *Homeland*, Salvatore pulls back the curtain to reveal the fascinating tale of how this hero came to be—how this one lone drow walked out of the shadowy depths of the Underdark to leave behind an evil society and a family that wanted him dead. *Homeland* is the first book in the Dark Elf Trilogy and the Legend of Drizzt series.

#### Homeland

Dark elf Drizzt D'Urden and his companions, Bruenor, Wulfgar, and Regis, dwarven warriors each with their own special tribulation, fight to preserve their ancestral home, Mithril Hall, in a hardcover edition of the classic dark elf tale. Originally in paperback. 75,000 first printing.

### Streams of Silver

The conflict between the drow of the Underdark and the dwarves of Mithral Hall comes to a head—and Drizzt Do'Urden and Bruenor find themselves on the frontlines. While Mithral Hall teems with whispers of the war to come, chaos erupts both above and below ground. On the surface of Faerûn, the first signs of the Time of Troubles make themselves known, forcing deities to assume their mortal forms. Beneath them in the Underdark, all but one drow house has lost their magical powers, and Lolth has handed the reins of leadership over to the demon Errtu. But even this turmoil cannot keep the drow from rising up from the black depths of the Underdark to battle the dwarves of Mithral Hall. Bruenor Battlehammer, with Drizzt at his side, will not go down without a fight—but they will have to fight without Wulfgar and Catti-brie at their sides. *Siege of Darkness* is the third book in the *Legacy of the Drow* series and the ninth book in the *Legend of Drizzt* series.

### Siege of Darkness

Contains four fantasy adventures with Drizzt Do'Urden and his allies who fight the Spider Queen Lolth and her followers in their defense against darkness.

### Legacy of the Drow

Return to Icewind Dale! *Legacy of the Crystal Shard* presents Icewind Dale in the time of the Sundering, a period that will define the future of the Forgotten Realms. In addition to providing 64 pages of in-depth information on the settlements of Ten Towns and their inhabitants, this product includes a harrowing 32-page adventure in which the player characters defend Icewind Dale against a rising threat with ties to the past. *Legacy of the Crystal Shard* allows characters to participate in important events connected to the Sundering and glimpse the future of the Forgotten Realms. Components: 64-page setting book describing Icewind Dale and its inhabitants 32-page adventure book Four-panel, foldout DM screen keyed to the adventure Illustrated folder

### Legacy of the Crystal Shard

To protect his friends from harm, Drizzt Do'Urden returns to the place he left behind long ago—the City of Spiders Though Drizzt is still reeling from the death of his barbarian friend, he is allowed little time to grieve. Dark elves are gathering in the caverns deep under Mithral Hall, hell-bent on destruction. To keep his adopted home and family safe, Drizzt must now return to the dreadful drow city of his birth. Nicknamed the City of Spiders, Menzoberranzan is one of the most dangerous places in the already perilous Underdark. For Drizzt, a rogue elf with a price on his head, stepping foot inside the city is no small risk—it's certain death. But Drizzt Do'Urden and his companions are no strangers to such dire circumstances. Driven by their love and loyalty to the dwarves of Mithral Hall, they will engage the dark elves in combat and willingly lay down their lives . . . *Starless Night* is the second book in the *Legacy of the Drow* series and the eighth book in the *Legend of Drizzt* series.

### Starless Night

Drizzt navigates a winding path littered with secrets and lies in this suspenseful conclusion to the *Neverwinter Saga* Drizzt is tangled up in Dahlia's dark secrets more than ever. The ties that once held them close now threaten to rip apart as Dahlia's bonds to Drizzt's former foe, Artemis Entreri, continue to grow. Determined to stand for what's right in the Realms once again, Drizzt forges a new road north toward Icewind Dale. Will Dahlia, Entreri, and the rest of his new companions follow? Will he be forced to fight the darkness alone? Either way, he knows now where he's headed—back to the only place that's ever felt like home. Meanwhile, in the caverns of Gauntlgrym, the drow Tiago Baenre enlists the help of the Bregan D'aerthe in his quest to destroy his grandfather's killer: Drizzt Do'Urden. While making promises they may not keep, the agents of the elite drow mercenary group hide plans of their own . . . *The Last Threshold* is the fourth book in the *Neverwinter Saga* and the twenty-sixth installment in the *Legend of Drizzt* series.

### The Last Threshold

Adapted from the famous book by R.A. Salvatore. After many lonely, nomadic years, Drizzt Do'urden finally settles in the remote arctic outpost of Icewind Dale. After finding peace, Drizzt begins a journey to fulfill an oath made to one of his friends—join him in his quest to find the legendary land of Mithral Hall.

### Dungeons & Dragons: The Legend of Drizzt, Vol. 5: Streams of Silver

Danger awaits Drizzt Do'Urden and Catti-brie on the high seas in this fourth and final installment in the Legacy of the Drow series. It has been six years since the fateful Battle of Mithral Hall; six long years during which Drizzt Do'Urden and Catti-brie have been away from the only place they ever truly felt at home. The pain of a lost companion still weighs heavily on their strong shoulders, but chasing pirates aboard Captain Deudermont's Sea Sprite has been enough to draw their attention away from their grief. But when a mysterious castaway on an uncharted island appears bearing a strange message, Drizzt and Catti-brie are sent back to the very source of their pain—and into the clutches of a demon with vengeance on his mind. *Passage to Dawn* is the fourth book in the Legacy of the Drow series and the tenth book in the Legend of Drizzt series.

### Passage to Dawn

The Dragon Lantern is the second action-packed, steampunk adventure in the League of Seven series by the acclaimed author of *Samurai Shortstop*, Alan Gratz. Archie Dent is convinced that he and his friends Hachi and Fergus are the first three members of a new League of Seven: a group of heroes who come together to fight the Mangleborn whenever the monsters arise to destroy humanity. His belief is put to the test when they are forced to undertake separate missions. Archie and his faithful Tik-Tok servant Mr. Rivets pursue a shapeshifting girl who has stolen the Dragon Lantern, an ancient artifact with mysterious powers. And Hachi and Fergus travel to New Orleans to find Madame Blavatsky, the only person who knows the circumstances surrounding the death of Hachi's father. In the course of their adventures the three heroes meet potential candidates to join their League. At the same time, they learn deep-rooted secrets that could destroy the League forever.... At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

### The Dragon Lantern

For centuries, the civilized people of the eastern and western realms have dismissed the nomadic inhabitants of the vast middle land as barbarians, but now these nomads are rising with the might to challenge the world.

### Horselords

A new chapter in the Legend of Drizzt saga begins: Can the Crystal Shard be destroyed at last? Determined to destroy the evil Crystal Shard, Drizzt seeks out the help of a scholar-priest named Cadderly. But instead, his worst fears are realized when the artifact falls into the hands of the dark elf mercenary Jarlaxle and his unlikely ally Artemis Entreri. Drizzt's friends also experience their own hardships: Wulfgar, now freed from Errtu's clutches, struggles with anger and bloodlust. Only in the far reaches of Luskan can he find solace from the torments that haunt him. Meanwhile, Regis' ruby pendant—once the property of his old master, Pasha Pook—seems to be a magnet for all things evil and wicked . . . *The Silent Blade* is the first book in the Paths of Darkness series and the eleventh book in the Legend of Drizzt series.

### The Silent Blade

Lone drow Drizzt Do'Urden emerges from the Underdark into the blinding light of day in this epic final chapter in the Dungeons & Dragons-inspired Dark Elf Trilogy. After years spent in the ruthless confines of the Underdark, Drizzt Do'Urden has emerged from the subterranean society of his youth to start a new life. Accompanied by his loyal panther, Drizzt begins exploring the surface of Faerûn, a world unlike any he has ever known. From skunks to humanoids to shapeshifters, Faerûn is full of unfamiliar races and fresh dangers, which Drizzt must better understand if he is to survive. But while Drizzt acts with the best intentions, many of the surface dwellers regard him with fear and distrust. Can he manage to find faithful allies in this foreign land—or is he doomed to be a lonely outsider, just as he was in the Underdark? *Sojourn* is the third book in the Dark Elf Trilogy and the Legend of Drizzt series.

## Sojourn

An extraordinary reproduction of the original working manuscript of the Big Book of Alcoholics Anonymous, with an introduction and notes by a panel of celebrated AA historians. The Book That Started It All offers fresh insights into the history and foundation of the revolutionary Alcoholics Anonymous program. Reproduced in this elegant gift edition, the original working manuscript is the missing link in our understanding of what transpired between AA founder Bill Wilson's first draft of Alcoholics Anonymous and the first published edition. In January 1939, Wilson and other AA founders distributed 400 copies of his typed manuscript to everyone they could think of "who might be concerned with the problem of alcoholism," to test out the program. As the loan copies were returned, suggestions for revision were considered and written out in colored pencil on one master copy that was eventually submitted for publication. The many changes made in black, green, and red on page after page are shown here in their original form, revealing the opinions, debates, and discussions that went into making the Big Book.

### The Book That Started It All

New York Times-bestselling author: Classic short stories that expand the epic Legend of Drizzt, perfect for new and long-time collectors For years, the Legend of Drizzt has included short stories published in the Forgotten Realms Dungeons & Dragons anthologies and Dragon™ magazine. Collected here for the first time are all the classic stories—and one all new tale—by fantasy legend R.A. Salvatore, including: • "The First Notch" • "Dark Mirror" • "The Third Level" • "Guenhwyvar" • "That Curious Sword" • "Wickless in the Nether" • "The Dowery" • "Comrades at Odds" • "If Ever They Happened Upon My Lair" • "Bones and Stones" • "Irladoon" • "To Legend He Goes" From the startling origin of Drizzt's panther companion, to the tale of Jarlaxle and Entreri's first encounter with the dragon sisters, the tales in The Collected Stories enrich this epic and beloved series.

### The Collected Stories: The Legend of Drizzt

The epic tale of everyone's favorite dark elf reaches new heights when Drizzt and his companions set out to reclaim a lost dwarven stronghold—the fifth chapter in the Dungeons & Dragons-inspired fantasy series. Drizzt Do'Urden still struggles with his own inner voices, voices that call him back to the pitiless depths of the Underdark. But louder still are the voices of his newfound friends Bruenor, Wulfgar, and Regis—and the call of a dream that, at long last, Bruenor has decided to fulfill. Long ago, Bruenor and his people were driven from their home in Mithral Hall by a shadow dragon of the Underdark. Now, Bruenor is determined to reclaim his homeland and his rightful seat as its king. Aided by the combined might of his friends, Bruenor sets out on a treacherous quest for Mithral Hall, finding obstacles at every turn. But despite the terrors of the Trollmoors and the racism aimed at Drizzt, the group continues to fight—together. Streams of Silver is the second book in the Icewind Dale Trilogy and the fifth book in the Legend of Drizzt series.

### Streams of Silver

Collected for the first time in newly re-numbered and repackaged editions are Books IV-VI in the series featuring Drizzt Do'Urden. Includes "The Crystal Shard, Streams of Silver," and "The Halflings Gem." Original.

### The Legend of Drizzt

Once an thief, then an assassin, Erevis Cale must now become a hero.

### The Erevis Cale Trilogy

The first volume in a new trilogy from the Forgotten Realms universe continues the adventures of the author's popular Dark Elf hero, Drizzt Do'Urden, and his companions, as they take on a rampaging band of bloodthirsty orcs and their mysterious master. Reprint.

### The Thousand Orcs

A sweeping epic fantasy weaving both destiny and ancient magic in this masterful final novel in the beloved Five Warrior Angels trilogy from Brian Lee Durfee. In the age of belief, magic is a myth. But when an apocalyptic crusade comes to the remote border of Gul Kana, that belief is shattered as is the

tenuous peace that held the Five Isles together. Now, the prophecies that were used to justify this war are unravelling revealing a hidden agenda while the world lies in the wake of the degradations of this war. But a slim skein of hope resides within the hidden truths, long kept secret, and scattered throughout the isles—truths less reliant upon prophecy than heroism, and great sacrifice. Not everything is as it seems in this epic, long-awaited conclusion to trilogy which Booklist raved as “high fantasy in the vein of Stephen R. Donaldson or David Eddings, with generous helpings from George R. R. Martin.”

### The Lonesome Crown

Against all odds, Drizzt and Dahlia join forces in the aftermath of battle, united in their desire for vengeance against the sorceress who destroyed Neverwinter. The last of the Companions has fallen. Now Drizzt Do'Urden is alone—and free—for the first time in almost one hundred years. Guilt mingles with relief, leaving Drizzt uniquely vulnerable to the persuasions of Dahlia, a darkly alluring elf and the only other member of their Gauntlgrym search party to survive the cataclysm at Mount Hotenow. But traveling with Dahlia is challenging in more ways than one. As the pair seeks revenge on the sorceress responsible for leveling Neverwinter—and nearly Luskan as well—Drizzt finds his usual moral certainty swept away by her unconventional views. Forced to see the dark deeds to which circumstance may drive a common man, Drizzt begins to find himself on the wrong side of the law in an effort to protect those the law has failed. As old enemies acquire deadly allies, Drizzt and Dahlia quickly find themselves embroiled in battle—a state he's coming to enjoy a little too much. Neverwinter is the second book in the Neverwinter Saga and the twenty-fourth installment in the Legend of Drizzt series.

### Neverwinter

#### [The Legend Of Drizzt Book 1](#)

The Legend of Drizzt is a series of fantasy novels by R. A. Salvatore that began in 1988, and consists of 39 books as of August 15, 2023.[citation needed]... 13 KB (1,483 words) - 05:31, 5 January 2024  
replace one of the characters in an early version of the first book, The Crystal Shard. Drizzt has since become a popular heroic character of the Forgotten... 38 KB (4,362 words) - 11:33, 16 January 2024  
character. The final book Sojourn made the New York Times Best Seller list. The trilogy consists of: Homeland (1990) — Homeland follows the story of Drizzt from... 10 KB (1,330 words) - 01:31, 21 January 2024

The Legend of Drizzt is a 2011 board game published by Wizards of the Coast. In The Legend of Drizzt, the players take on the role of Drizzt Do'Urden and... 3 KB (331 words) - 21:38, 18 November 2023  
Salvatore, the first book in The Dark Elf Trilogy, a prequel to The Icewind Dale Trilogy. It follows the story of Drizzt Do'Urden from the time and circumstances... 10 KB (1,315 words) - 00:44, 22 October 2023  
for The Legend of Drizzt, a series of fantasy novels set in the Forgotten Realms and starring the character Drizzt Do'Urden. He has also written The DemonWars... 17 KB (1,814 words) - 18:47, 31 December 2023

Reviews. Retrieved 2 January 2018. "Dungeons & Dragons: The Legend of Drizzt: Neverwinter Tales #1 - Neverwinter Tales (Issue)". Comicvine.com. Retrieved... 16 KB (796 words) - 03:00, 18 February 2024

"Sojourn: The Legend of Drizzt Book 3". PopMatters. Retrieved 2009-01-08. "Salvatore, R. A. The Thousand Orcs". School Library Journal. February 1, 2003.... 75 KB (8,204 words) - 23:30, 23 February 2024

The Sellwords is a trilogy of fantasy novels written by R. A. Salvatore, whose related works include The Legend of Drizzt series and The Hunter's Blades... 4 KB (396 words) - 07:30, 19 January 2024  
September 2001, ISBN 978-0-7869-2683-1) Volumes 1-3 in The Legend of Drizzt The Legend of Drizzt Collector's Edition, Book I (hardcover, February 2008,... 69 KB (9,703 words) - 17:53, 11 March 2024  
The Silent Blade is the first book of the Legend of Drizzt grouping Paths of Darkness. It is the eleventh book in the ever expanding Legend of Drizzt... 5 KB (465 words) - 04:43, 8 August 2023

maint: numeric names: authors list (link) "The Legacy: Legend of Drizzt: Legacy of the Drow, Book 1". Backwards Compatible. Retrieved 2019-12-02. Hooper... 53 KB (6,840 words) - 23:33, 5 January 2024  
region of Icewind Dale, and features characters from R. A. Salvatore's novel series The Legend of Drizzt, including the four playable characters: Drizzt Do'Urden... 15 KB (1,252 words) - 23:00, 1 November 2023

Salvatore, the third book in The Dark Elf Trilogy. It was published in 1991. Having lived in the Underdark for over forty years, Drizzt realized that... 3 KB (303 words) - 17:10, 27 June 2021

"The Companions: The Sundering (book 1) (The Legend of Drizzt, Book XXIV) by R.A. Salvatore (book review)". SFcrowd. Archived from the original on 2020-07-01... 35 KB (4,132 words) - 18:57, 17 January 2024

closely tied to a series of four novels, a comic book, two different computer games, and even a board game, The Legend of Drizzt (2011). [...] Two more... 37 KB (4,031 words) - 20:00, 5 January 2024

Wrath of Ashardalon and The Legend of Drizzt. Wizards of the Coast discontinued the production of D&D Miniatures in 2011. In 2012, Wizards of the Coast... 22 KB (1,994 words) - 19:47, 16 February 2024

January–May 2011 based on the Dark Sun campaign setting. It was written by Alex Irvine with art by Peter Bergting. The Legend of Drizzt: Neverwinter Tales,... 40 KB (3,404 words) - 19:38, 16 February 2024

fiction books, including the Legend of Drizzt series by R. A. Salvatore. It is described as a vast subterranean network of interconnected caverns and... 12 KB (1,146 words) - 19:49, 5 January 2024

the adventure of Drizzt Do'Urden and Dahlia. The resurrected Artemis Entreri also joins the team. This story is set days after the events of Neverwinter... 10 KB (1,397 words) - 13:21, 23 October 2022