

Parlour Pastime For The Young

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Looking for fun and engaging activities for young people? Explore our curated collection of parlour pastimes perfect for indoor entertainment. These games offer a delightful blend of tradition and excitement, providing hours of amusement and fostering social interaction. Discover classic games and creative variations to keep children entertained and create lasting memories.

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Parlour Pastime for the Young

A landmark bookseller's catalogue devoted to children's books, covering the 15th-19th centuries, and not limited to French books only. Vol. I consists of 6,251 annotated entries. Vol. II contains 336 plates of numbered facsimiles of title pages, bindings, illustrations and text pages.

Parlour pastimes: a repertoire [by G.F. Pardon].

Official organ of the book trade of the United Kingdom.

Sparkling Diamonds, in Lessons for Young Readers. With Illustrations

Vols. for 1871-76, 1913-14 include an extra number, The Christmas bookseller, separately paged and not included in the consecutive numbering of the regular series.

Bright Diamonds, Set in Short Stories for the Young. With Illustrations

'Remember when you played cards or knucklebones or noughts and crosses? Or what about charades, murder in the dark, I spy or hide and seek? Or made chatterboxes, those devices made from a square of paper that you flipped open between thumbs and forefingers with wishes and dreams under the flaps. This book has the lot. It may even ween you off the telly. Remember blind man's buff? What about conversations, in which players discuss a topic by starting each sentence with a consecutive letter of the alphabet? Great family fun ' Sun Herald Written by two young mums, Parlour Games for Modern Families sets out to revive the tradition of indoor family games. This book is bursting with games of logic and memory, wordplay, card games, role-play, and rough and tumble. No game requires any equipment beyond a pack of cards, a dictionary, dice, paper, and pen. Games are organised thematically and referenced for age-appropriateness. All are set out with clear rules and instructions. There are games that will challenge and stimulate you, and games that will have you in fits; games that can last all night, and games to fill that empty half-hour before tea; games for adults and older children, and games to keep all the kids at a four-year-old's birthday party happy. Every family and every home needs a copy.

Nineteenth Century Short-title Catalogue: phase 1. 1816-1870

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