

Spellcraft A Primer For The Young Magician

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Spellcraft: A Primer For The Young Magician is the perfect introduction to spellcasting for aspiring young sorcerers eager to learn the fundamentals. This beginner's guide provides clear instructions and exciting insights, helping kids master their first magic spells and embark on an enchanting journey into the world of wizardry.

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Spellcraft

Craft your own magic with this comprehensive guide to creating, customizing, and casting unique spells, charms, and potions. Make your own magic! Spellcrafting is a step-by-step guide to writing your own spells and timing them for the best effect. From different types of spells to the intentions and powers of different ingredients, you will have everything you need to create unique magic that works best for you. Spellcrafting goes beyond basic spell books to explore how and why your magic works, what you can do to improve and strengthen it, and how to troubleshoot when things don't go as planned. Now you can take your magic into your own hands and create a completely personalized spell for wherever life may take you.

Spellcrafting

Ancient curses. Blocked memories. And an Academy for young witches that might just hold the answers. I should have known something was wrong when my weird aunt arrived in town just as I started getting killer headaches. But how was I supposed to know that it was a sign of repressed magic? Or that an ancient witch had escaped her tomb and sent demons after me? Demons who cursed my mother. I wanted to stay with her, even if she wouldn't wake, but I was sent to Ember Academy for Young Witches instead. Somewhere the demons hopefully can't get me. I need to find a way to lift the curse, but there's a block on both my magic and memories that everyone is refusing to lift. A block that might hold the answers as to why an ancient witch is after me in the first place. If I can figure her out, maybe I can figure out this curse. My teachers don't want me digging into it, worried about the danger. But I don't care. My mother was cursed because of me, and I'm not going to rest until she's safe again. BASICS OF SPELLCRAFT is the first book in the Ember Academy for Young Witches YA Urban Fantasy Academy series. If you love kick-ass heroines, Sapphic slow-burn romances, and magical boarding schools, you'll love this latest fast-paced series in L.C. Mawson's Snowverse.

Basics of Spellcraft

„Magiczne formuBy” Arin Murphy-Hiscock, autorki bestsellera „Green Witch”, wykraczaj poza podstawowe księgi zaklęć. Tutaj znajdziesz wszystko, czego potrzebujesz, aby stworzyć unikalną magię i dogłębnie zbliżyć się do natury. Nauczysz się, jak wzmocnić osobistą energię przed użyciem zaklęcia, jak korzystać z siły energetycznej, jak dostroić i rozszerzyć zaklęcia, które stosowałeś w przeszłości. Zrozumiesz zło i sztafeta czarostwa i dowiesz się, jak wykorzystywać je do zaspokajania własnych niepowtarzalnych potrzeb. W miarę, jak twoja magia będzie rosła w siłę, zauważysz, że spersonalizowane posługiwanie się zaklęciami wzmocni cię jeszcze bardziej, odzwierciedla twoje pozytywne wewnętrzne zmiany i pomaga ci w rozwijaniu coraz lepszego ja.

Magiczne formuBy

Selections of poetry, art, letters, and articles from the past forty years, which reflect the history of modern Paganism, are compiled in this richly illustrated anthology that features works from Ralph Metzner, Diana Paxson, Antero Ali, Marion Zimmer Bradley, Robert Anton Wilson, Starhawk, and others.

Magus: Master of Martial Magic, Book I, The Magician's Primer

Master: An artist of consummate skill qualified to teach others. Martial: Of, relating to, or suited for a warrior. Magic: An extraordinary power or influence seemingly to have a supernatural power over natural forces. Nicholas Thompson is the Master of Martial Magic. He is an astrophysics professor, a magician and a practitioner of Martial Arts. He is about to receive a lesson in real magic, which will change his and the world's destiny forever. This story about the impact of perception takes Nicholas on a journey from the Magic Castle in Hollywood to the mountainous realm of the Karakorum Range in Northern Pakistan and beyond. This is a tale of magic, quantum physics and eastern philosophy based on reality as it is and could be.

Green Egg Omelette

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The Magician's Primer

You don't need a white tiger, expensive props, or hours of preparation to do magic. With a little practice, some clever misdirection (which lays at the heart of all magic tricks), and showmanship, you can surprise family, friends, and coworkers using a few everyday items! If you're looking to saw a beautiful woman in half or make buildings disappear, we're sorry, but this book isn't you. But if you want to act out little miracles that you can perform on the spur of the moment with items that are usually within reach, then *Magic For Dummies* can show you how. *Magic For Dummies* features more than 90 easy-to-perform deceptions, illusions, and sleights of hand for any event or occasion. You'll discover how to perform entertaining card tricks, coin tricks, disappearing acts, as well as the always-popular mind reading trick. You'll even see how easy it is to make money disappear as well as melt a saltshaker! Chock-full of show-stopping tricks, *Magic For Dummies* will: Get you started with easy-to-learn magic tricks Let you turn a restaurant into a your stage with tricks that include utensils, mugs, and even food Show you how to use a deck of cards to perform endless magic tricks Make you the life of the party with tricks such as "Call This Number," "The Strength Test," and "The Phantom Photo" Get you out of tough situations by giving you ten things to say when things go wrong Filled with photos, patter, and presentation tips for every trick in the book, *Magic For Dummies* offers a great opportunity to become familiar with some of the coolest magic tricks ever performed. With the help of author David Pogue and the stunning tricks contributed by thirty-five of America's top professional magicians, you'll be leaving your friends, family, and coworkers spellbound at your mastery of the mystical arts.

Spellcrafting. 0: A>74020BL 8 B2>@8BL A2>8 A>1AB25==K5 G0@K 8 C25;8G8BL A8;C A2>59 <0388

Here is the book Merlin could have given a young Arthur . . . if only it had existed. Out of the millions of Harry Potter fans worldwide, there are tens of thousands who want to really do the magical things J.K. Rowling writes about. But would-be wizards must rely on information passed down from wizard elders. Is there a Hogwarts anywhere in the real world? A real Albus Dumbledore? Where is the book these aspiring wizards need? Luckily for all those fans, Oberon Zell-Ravenheart, today's foremost genuine wizard, has written the essential handbook. What's more, he has gathered some of the greatest names

in Wicca—including Ellen Evert Hopman, Raymond Buckland, Raven Grimassi, Patricia Telesco, Jesse Wolf Hardin, Morning Glory Zell-Ravenheart, and many more into a modern-day “Grey Council” to publish for the first time everything an aspiring wizard needs to know. Lurking within the pages of *Grimoire for the Apprentice Wizard* are: Biographies of famous wizards of history and legend Detailed descriptions of magickal tools and regalia (with full instructions for making them) Rites and rituals for special occasions A bestiary of mythical creatures The Laws of Magick Myths and stories of gods and heroes Lore and legends of the stars and constellations Instruction for performing amazing illusions, special effects, and many other wonders of the magical multiverse Praise for *Grimoire for the Apprentice Wizard* “I can’t think of a better, more qualified person to write a Handbook for Apprentice Wizards. Oberon is a Wizard.” —Raymond Buckland, author of *Buckland’s Complete Book of Witchcraft* “Oberon is not only extremely learned in the magickal arts but he communicates that knowledge with wit and charm.” —Fiona Horne, author of *Witch: A Magickal Journey* and star of *Mad, Mad, Mad House*

Magic For Dummies

From New York Times and USA Today bestseller Lexi Blake comes a new novel in her Thieves world... After returning from the outer planes, Zoey expected a joyous reunion with family and friends. She couldn’t be more wrong. Her kingdom is in the hands of Myrddin, her friends are on the run, and her children are being hunted by the supernatural world. But that isn’t the worst of it. They aren’t just outlaws—they are fully grown adult outlaws. In the four days that passed while they were gone, twelve years have passed at home. Now Zoey, Danny, and Dev find themselves in the middle of a new war where they are hunted by old foes and former allies...some they could never have imagined would turn against them. As Myrddin’s plan becomes clear, Zoey realizes she just might hold the key to stopping him for good and reclaiming their kingdom. Doing so means risking it all to steal back an artifact out from under the wizard’s nose. The fate of everyone on the Earth plane hangs in the balance, and one wrong move could cost Zoey everything she loves.

Forthcoming Books

What is a grimoire? The word has a familiar ring to many people, particularly as a consequence of such popular television dramas as *Buffy the Vampire Slayer* and *Charmed*. But few people are sure exactly what it means. Put simply, grimoires are books of spells that were first recorded in the Ancient Middle East and which have developed and spread across much of the Western Hemisphere and beyond over the ensuing millennia. At their most benign, they contain charms and remedies for natural and supernatural ailments and advice on contacting spirits to help find treasures and protect from evil. But at their most sinister they provide instructions on how to manipulate people for corrupt purposes and, worst of all, to call up and make a pact with the Devil. Both types have proven remarkably resilient and adaptable and retain much of their relevance and fascination to this day. But the grimoire represents much more than just magic. To understand the history of grimoires is to understand the spread of Christianity, the development of early science, the cultural influence of the print revolution, the growth of literacy, the impact of colonialism, and the expansion of western cultures across the oceans. As this book richly demonstrates, the history of grimoires illuminates many of the most important developments in European history over the last two thousand years.

Books In Print 2004-2005

This irreverent guide to chaos magic emphasizes experimentation and finding out what works best for you. Andrieh Vitimus presents a revolutionary hands-on course of study for the average Jane or Joe. Vitimus banishes the severe tone of other esoteric orders, offering an accessible and practical approach that makes it easier to perform successful chaos magic that is uniquely your own. Praise: "Andrieh Vitimus is the real deal...honest-to-gods, in-your-face magic. Hands-On Chaos Magic is just what it says, and the next best thing to working with the master himself."--Lon Milo DuQuette, author of *The Magick of Aleister Crowley*, *Homemade Magick*, and *Low Magick* "A must-have for any magician."--Taylor Ellwood, author of *Multi-Media Magic* "Written with intelligence, experience, and a genuine desire to empower readers."--Raven Digitalis, author of *Shadow Magick Compendium* "A usable introduction to the concepts and practical techniques of chaos magic."--Donald Michael Kraig, author of *Modern Magick* "A well-considered and thorough contribution to the chaos magic current."--Dave Lee, author of *Chaotopia*

Grimoire For The Apprentice Wizard

A guide to practicing and performing simple candle rituals collected from around the world, providing detailed instructions for preparation, and including rituals to break up a love affair, to overcome a bad habit, to protect against evil, to conquer fear, to arouse jealousy, and more.

The Rebel Queen

Travel down a pathway to the Faery realm, and bring enchantment into your life. With over 100 spells, rituals, and journeys, this practical book is designed to help you in matters of romance, love, and beauty, as well as home, health, protection, and wealth. Collectively known as the "Sidhe" or "the Bright People," Faery beings exist halfway between the material and spiritual, mortal and deity. Hands-on information and techniques in this book includes: origins, history, and lore; living Faery traditions, Faery Wicca, and Faery Shamanism; The Golden Rules of the Faery realm; the best days, times, and locations for Faery Magick; how to attract Faeries with foods, brews, herbs, flowers, crystals incense, and essentials oils; how to set up your Faery magick altar by gathering and consecrating your Faery Magick altar tools; how to open and close your Faery Magick Circle; and empowering, easy-to-do Faery magick spells, rituals, and journeys.

Grimoires

Due to the sheer number of Wicca 101 books on the market, many newcomers to the Craft find themselves piecing together their Wiccan education by reading a chapter from one book, a few pages from another. Rather than depending on snippets of wisdom to build a new faith, Wicca for Beginners provides a solid foundation to Wicca without limiting the reader to one tradition or path. Embracing both the spiritual and the practical, Wicca for Beginners is a primer on the philosophies, culture, and beliefs behind the religion, without losing the mystery that draws many students to want to learn. Detailing practices such as grounding, raising energy, visualization, and meditation, this book offers exercises for core techniques before launching into more complicated rituals and spellwork. Finalist for the Coalition of Visionary Resources Award for Best Wiccan/Pagan Book "In her first book-length work, Sabin presents a first-rate, fresh, and thorough addition to the burgeoning field of earth-based spiritual practice volumes...written in a light, informative style that magically mines depth, breadth and brevity."—Publishers Weekly (starred review)

Hands-On Chaos Magic

"A fierce and voluble refutation of the patriarchy and its soul-crushing oppression of female power. These writers make clear that as witches, femmes, and queers, they will use their own strength, ingenious rituals, beauty routines, and spells to rise above and beyond the limits of racism/classism and objectifications set by a male-dominated society. While bound by a thread of magic, these are inspiring feminist writings for readers of feminist literature, however identified." --Library Journal Edgy and often deeply personal, the twenty-one essays collected here come from a wide variety of writers. Some identify as witches, others identify as writers, musicians, game developers, or artists. What they have in common is that they've created personal rituals to summon their own power in a world that would prefer them powerless. Here, they share the rituals they use to resist self-doubt, grief, and depression in the face of sexism, slut shaming, racism, patriarchy, and other systems of oppression. Contents Introduction Notes from the Editors Content Warning Unfuckable—Cara Ellison Trash-Magic: Signs & Rituals for the Unwanted—Maranda Elizabeth Uncensoring My Ugliness—Laura Mandanas Femme as in Fuck You: Fucking with the Patriarchy One Lipstick Application at a Time—Catherine Hernandez Before I Was a Woman, I Was a Witch—Avery Edison Undressing My Heart—Gabriela Herstik Garden—Marguerite Bennett Reddit, Retin-A, and Resistance: An Alchemist's Guide to Skincare—Sam Maggs The Future is Coming for You—Deb Chachra My Witch's Sabbath of Short Skirts, Long Kisses, and BDSM—Mey Rude Buzzcut Season—Larissa Pham The Harpy—Meredith Yayanos Fingertips—merritt Red Glitter—Sophie Saint Thomas Touching Pennies, Painting Nails—Sim Bajwa Ritual in Darkness—Kim Boekbinder Gayuma—Sara David Pushing Beauty Up Through the Cracks—Katelan Foisy Ritualising My Humanity—J. A. Micheline Simulating Control—Nora Khan I Am, Myself, a Body of Water—Leigh Alexander Contributors Acknowledgements

Practical Candleburning Rituals

"Sets the stage for an ethnography of menstruation beliefs and will, I predict, be viewed as the opening work of a whole ethnographic tradition . . . will be widely cited."—Anna Meigs, Macalester College
"Provides a concise and complete critique of the literature and thinking on menstrual practices and

introduces new analyses and concepts with regard to previously unknown material."—Ann L. Wright, University of Arizona

Faery Magick

The Outstretched Shadow, the first book in The Obsidian Trilogy from Mercedes Lackey and James Mallory Kellen Tavaddon, son of the Arch-Mage Lycaelon, thought he knew the way the world worked. His father, leading the wise and benevolent Council of Mages, protected and guided the citizens of the Golden City of the Bells. Young Mages in training--all men, for women were unfit to practice magic--memorized the intricate details of High Magic and aspired to seats on the council. Then he found the forbidden Books of Wild Magic--or did they find him? The three slim volumes woke Kellen to the wide world outside the City's isolating walls. Their Magic was not dead, strangled by rules and regulations. It felt like a living thing, guided by the hearts and minds of those who practiced it and benefited from it. Questioning everything he has known, Kellen discovers too many of the City's dark secrets. Banished, with the Outlaw Hunt on his heels, Kellen invokes Wild Magic--and finds himself running for his life with a unicorn at his side. Kellen's life changes almost faster than he can understand or accept. Rescued by a unicorn, healed by a female Wild Mage who knows more about Kellen than anyone outside the City should, meeting Elven royalty and Elven warriors, and plunged into a world where the magical beings he has learned about as abstract concepts are flesh and blood creatures--Kellen both revels in and fears his new freedom. Especially once he learns about Demons. He'd always thought they were another abstract concept--a stand-in for ultimate evil. But if centaurs and dryads are real, then Demons surely are as well. And the one thing all the Mages of the City agreed on was that practicing Wild Magic corrupted a Mage. Turned him into a Demon. Would that be Kellen's fate? Deep in Obsidian Mountain, the Demons are waiting. Since their defeat in the last great War, they've been biding their time, sowing the seeds of distrust and discontent between their human and Elven enemies. Very soon now, when the Demons rise to make war, there will be no alliance between High and Wild Magic to stand against them. And all the world will belong to the Endarkened. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Wicca for Beginners

The classic guide to living a spiritual life rooted in Celtic antiquity and revived to meet the challenges of contemporary life. Druidry offers people a path of harmony through reconnection with the green Earth. The Druidry Handbook is the first hands-on manual of traditional British druid practice that explores the Sun Path of seasonal celebration, the Moon Path of meditation, and the Earth Path of living in harmony with nature as tools for crafting an Earth-honoring life here and now. From ritual and meditation to nature awareness and ecological action, John Michael Greer opens the door to a spirituality rooted in the living Earth. Featuring a mix of philosophy, rituals, spiritual practice, and lifestyle issues, The Druidry Handbook is an essential guide for those seriously interested in practicing a traditional form of druidry. It offers equal value to eclectics and solitary practitioners eager to incorporate more Earth-based spirituality into their own belief system.

Becoming Dangerous

The most comprehensive introduction available to the Golden Dawn system of initiation. An ideal introduction to the numerous complex and obscure mystical writings of Aleister Crowley. Includes practical exercises for developing the will and the imagination.

Blood Magic

This book features the greatest minds of magic assembled in one place! Compiled by two of the leading figures in the magick community, this new hardcover title in Llewellyn's Complete Book series includes more than 650 pages of fascinating insights into the history and contemporary practice of ritual magick. With contributions from dozens of top authors, this book brings the practices, theories, and historical understanding of magick into the 21st century, including in-depth chapters on: Foundations of Western Magick • Qabalah • Demonology & Spirit Evocation • Alchemy • Planetary Magick • Enochian Magick & Mysticism • The Magick of Abra-Melin • The Golden Dawn • Thelema & Aleister Crowley • Polytheistic Ceremonial Magic • Magician's Tables • The Future of Ceremonial Magick

The Outstretched Shadow

Imagine the forest. As darkness falls, the somber beeches disappear in misty twilight and shadows seem to gather under their branches. Far away, the blackbird's call tells of the coming of the night. The birds cease their singing, silence descends, soon the beasts of the night will make their appearance. Between tangled roots, hidden by nettles and brambles, the earth seems to ripple. A few humps of earth seem to emerge from the ground. They are the last traces of burial mounds, of mounds, which were tall and high 2500 years ago. Many of them have disappeared, hidden by tangled roots of beech and oak, ploughed flat by careless farmers, others again show caved-in tops where grave robbers have looted the central chamber. The locals shun these hills. There are tales that strange fires can be seen glowing on the mounds, and that on spooky nights, great armed warriors arise from their resting places. Then the doors to the deep are thrown open and unwary travelers have to beware of being invited into the halls of the dead and unborn. Here the kings of the deep feast and celebrate, time passes differently and strange treasures may be found. Who knows the nights when the gates are open? Who carries the primrose, the wish-flower, the strange blossom that opens the doors to the hollow hills?

Druidry Handbook

"Brims with magic that is accessible to everyone; magic that works regardless of one's level of experience or background."—Mat Auryn, author of *Psychic Witch Pure Magic* is one of those rare works of modern-day witchcraft that has already become a classic. First published twenty-years ago, the book has become an essential resource for beginners and experienced devotees of the magical arts. Written by one of today's most trusted and beloved teachers and writers on magic and witchcraft, *Pure Magic* offers: an introduction to the essentials of magic, a complete glossary of psychic and magical terminology, a primer on the four elements, a survey of magical supplies (including minerals and botanicals), and a compendium of spells for any situation. Also included is guidance on how and where to practice magic; how to rightly use words of power; and how to cleanse, protect, and enhance your magical self. This new Weiser Classics edition includes a foreword by Mat Auryn, author of *Psychic Witch* and a new preface by the author. This book was previously published as *The Big Book of Practical Spells*.

The Tree of Life

The most comprehensive study available of neo-pagan religious movements in North America and Europe. *Modern Paganism in World Cultures* collects the work of specialists in religion, folklore, and related fields to provide a comprehensive treatment of the movement to reestablish pre-Christian religions. Detailed accounts of the belief systems and rituals of each religion, along with analysis of the cultural, social, and political factors fueling the return to ancestral religious practice, make this a rich, singular resource. Scandinavian Asatru, Latvian Dievturi, American Wicca—long-dormant religions are taking on new life as people seek connection with their heritage and look for more satisfying approaches to the pressures of postmodernism. The Neopagan movement is a small but growing influence in Western culture. This book provides a map to these resurgent religions and an examination of the origins of the Neopagan movement.

Llewellyn's Complete Book of Ceremonial Magick

Magic is wild. Magic is undisciplined. You can try to impose order and understanding on it, but that's just surface. Underneath is chaos, an erratic heart beating to a staggering rhythm. You don't control it, any more than a surfer controls twenty-meter-tall wave; you don't direct the wave, you ride it, capture a piece of its power, and hope to survive. If you do it right, though, you catch a portion of unimaginable power—power those who control the Sixth World don't want you to have. All the more reason to push past their boundaries and grab it. *Forbidden Arcana* offers dozens of different ways for Awakened characters in *Shadowrun* to harness that power and make themselves a mana-slinger like no other. From new ways to distinguish spellcasters of different traditions to more chaotic methods for summoning spirits to options for Awakened characters who have mastered their craft, *Forbidden Arcana* shows players how to break out of conventional molds, use mana in new ways, and become true street legends riding the growing wave of Sixth World mana. *Forbidden Arcana* is an advanced magic rulebook for use with *Shadowrun*, Fifth Edition; magic concepts from the book can be used with *Shadowrun: Anarchy*, though mechanics for that game are not included.

Cauldron of the Gods

"The exciting beginning of a promising new epic fantasy series. Prepare for ancient mysteries, innovative magic, and heart-pounding heists."—Brandon Sanderson "Complex characters, magic that is tech and vice versa, a world bound by warring trade dynasties: Bennett will leave you in awe once you remember to breathe!"—Tamora Pierce In a city that runs on industrialized magic, a secret war will be fought to overwrite reality itself—the first in a dazzling new series from City of Stairs author Robert Jackson Bennett. Sancia Grado is a thief, and a damn good one. And her latest target, a heavily guarded warehouse on Tevanne's docks, is nothing her unique abilities can't handle. But unbeknownst to her, Sancia's been sent to steal an artifact of unimaginable power, an object that could revolutionize the magical technology known as scribing. The Merchant Houses who control this magic—the art of using coded commands to imbue everyday objects with sentience—have already used it to transform Tevanne into a vast, remorseless capitalist machine. But if they can unlock the artifact's secrets, they will rewrite the world itself to suit their aims. Now someone in those Houses wants Sancia dead, and the artifact for themselves. And in the city of Tevanne, there's nobody with the power to stop them. To have a chance at surviving—and at stopping the deadly transformation that's under way—Sancia will have to marshal unlikely allies, learn to harness the artifact's power for herself, and undergo her own transformation, one that will turn her into something she could never have imagined.

Pure Magic

Sixty-seven sure-fire mental feats to delight and mystify: mind reading with cards, instant ESP, identifying the owners of objects given to you in random order, number prediction, much more. 73 illustrations.

Practical Candle Burning

Anyone can practice magic to improve their everyday lives. Practical Magic for Beginners is a straightforward introduction to magical practice for Christians, Pagans, Jews, atheists, and people of all religious traditions. This comprehensive training course presents the foundations of spellcraft and ritual magic through short, simple exercises. Readers explore their energy and senses, and then move on to developing skills in extrasensory perception, divination, and introspection. Magical timing, magical processes, ritual space and tools, journaling, and dreamwork are explained and discussed in depth. This nondenominational guidebook also includes twenty rituals related to friendship, love, prosperity, health, and other common concerns.

Modern Paganism in World Cultures

"Now that the bailiwick outbreaks have been handled by Little Blue's all-woman peacekeeping force in Book I, "The Kanshou," a new threat to the planet emerges. The human species may be following in the footsteps of animal life, which deserted the planet on "Empty Monday" in the year 2021. Little Blue's children are dying--in some cases, just after birth. In other cases, the children range from several years old to teenagers and exhibit no apparent signs of illness. In fact, they greet Death as a friend and go willingly, in song, singly or in groups"--

Shadowrun Forbidden Arcana

Get totally smitten with mermaid kittens in the first book in this new chapter book series! It's purrfect for fans of Magic Kitten and the Fairy Animals of Misty Wood series. Coral, Shelly, and Angel are best friends. They love exploring their home in Kittentail Cove. On the first day of sea school, their teacher asks everyone to bring in something special to share with the class. Shelly and Angel can't wait to visit Tortoiseshell Reef to find an extra-special treasure. But the reef is all the way on the edge of the cove and Coral is scared to swim that far away from home. Can this scaredy-cat learn to be brave? These adorable purrmaids will have young readers paws-itively hooked from page one!

Foundryside

Kobolds Work a Little Magic The popular and wildly useful Kobold Guide series tackles the biggest subject in fantasy: Magic! What makes a fantasy fantastic? Magic, of course! Whether it's unearthly beasts, scheming sorcerers, legendary swords or locales that defy logic and physics, a compelling fantasy story needs magical elements. The tricky part is that in order for the story to work, you have to get your reader or player to believe the unbelievable. The Kobold Guide to Magic takes you behind the scenes to learn the secrets of designing and writing about magic from 20 top fantasy authors and game designers. Find out how to create more compelling, more interesting, and more playable magic at your

table or in your stories—with the word from some of the most talented creators working today. The topics are wide-ranging, from the secrets of Irish magic to tricks of impractical magic, from how to generate a sense of wonder at the gaming table to how to rejigger the teleport spell for stronger adventures to how to sell a character's soul and how to run a game with visions and prophecies. There's even sections on the magic of J.R.R. Tolkien and the tools available to a game master for making magic their own. The Essential Guide to Magic in Fiction and Games This essential companion for fantasy gamers and readers alike feature essays by: Wolfgang Baur Clinton Boomer David Chart David "Zeb" Cook James Enge Ed Greenwood Jeff Grubb Kenneth Hite James Jacobs Colin McComb Richard Pett Tim Pratt John Rateliff Thomas Reid Aaron Rosenberg Ken Scholes F. Wesley Schneider Amber E. Scott Willie Walsh Martha Wells Steve Winter This latest volume in the best-selling and award-winning series of Kobold Guides tackles the mystery at the heart of the fantasy genre. Improve your game and expand your magical power with the Kobold Guide to Magic! This book ships early in 2014 and will be in high demand. Don't miss out, and get it in print before everyone else!

Self-Working Mental Magic

"Nnedi Okorafor writes glorious futures and fabulous fantasies. Her characters take your heart and squeeze it; her worlds open your mind to new things." -- Neil Gaiman, author of *The Graveyard Book* and *American Gods* Affectionately dubbed "the Nigerian Harry Potter," Akata Witch weaves together a heart-pounding tale of magic, mystery, and finding one's place in the world. Perfect for fans of *Children of Blood and Bone*! Sunny Nwazue lives in Nigeria, but she was born in New York City. Her features are West African, but she's albino. She's a terrific athlete, but can't go out into the sun to play soccer. There seems to be no place where she fits in. And then she discovers something amazing—she is a "free agent" with latent magical power. And she has a lot of catching up to do. Soon she's part of a quartet of magic students, studying the visible and invisible, learning to change reality. But as she's finding her footing, Sunny and her friends are asked by the magical authorities to help track down a career criminal who knows magic, too. Will their training be enough to help them combat a threat whose powers greatly outnumber theirs? World Fantasy Award-winning author Nnedi Okorafor blends magic and adventure to create a lush world. Her writing has been called "stunning" by *The New York Times* and her fans include Neil Gaiman, Rick Riordan, John Green, Ursula K. Le Guin, and many more! Raves for Nnedi Okorafor's writing: "There's more imagination on a page of Nnedi Okorafor's work than in whole volumes of ordinary fantasy epics." —Ursula K. Le Guin, award-winning author of *A Wizard of Earthsea* "The most imaginative, gripping, enchanting fantasy novels I have ever read!" —Laurie R. King, National Book Award finalist and *New York Times* bestselling author of *Speak* "I always loved science fiction, but I didn't feel I was part of it—until I read first Octavia Butler, and now Nnedi Okorafor." —Whoopi Goldberg "Highly original stuff, episode after amazing episode, full of color, life, and death. Nnedi Okorafor's work is wonderful!" —Diana Wynne Jones, award-winning author of *The Chronicles of Chrestomanci* "Jam-packed with mythological wonders." —Rick Riordan, #1 *New York Times* bestselling author of the *Percy Jackson and the Olympians* series "Okorafor's imagination is stunning." —*The New York Times Book Review*

Practical Magic for Beginners

"Based on the original roleplaying game rules designed by Gary Gygax and Dave Arneson and inspired by the third edition of the game designed by Monte Cook, Jonathan Tweet, Skip Williams, Richard Baker, and Peter Adkison"--Title page verso.

The Magister

The *New York Times* bestselling series! Dark forces are on the rise in this sweeping sequel to *The Black Witch* by critically acclaimed author Laurie R. King. Ellora Gardner and her friends were only seeking to right a few wrongs when they rescued a Selkie and freed a military dragon. The last thing they expected was to be thrust into a realm-wide underground resistance against Gardnerian conquest. While the Resistance fights the harsh rulings of the Mage Council, Gardnerian soldiers descend upon the University...led by none other than Lukas Grey, now commander of the nearby military base. Though Ellora tries to keep him at arm's length, Lukas is determined to tie himself to her, convinced that she's the heir to the power of the Black Witch, a legacy that will decide the future of Erthia. As his magic calls to her, Ellora finds it more and more difficult to believe she's truly powerless, as her uncle always claimed. Critics are raving about Laurie R. King's incredible debut, *The Black Witch*: "King uses a richly imagined magical world to offer an uncompromising condemnation of prejudice

and injustice.” —Booklist, starred review “Exquisite character work, an elaborate mythology, and a spectacularly rendered universe make this a noteworthy debut, which argues passionately against fascism and xenophobia.” —Publishers Weekly, starred review “This briskly paced, tightly plotted novel enacts the transformative power of education, creating engaging characters set in a rich alternative universe with a complicated history that can help us better understand our own.” —Kirkus Reviews, starred review Books in The Black Witch Chronicles: The Black Witch The Iron Flower The Shadow Wand The Demon Tide Wandfasted (ebook novella)* Light Mage (ebook novella)* * Also available in print in The Rebel Mages anthology

Ye Bok of Ye Art Magical

Sacred Fire, Holy Well is an approach to a modern practice of Celtic Paganism and magical arts. Centered in the lore of the Gaelic Celts it offers a simple summary of Irish mythic lore, and ritual patterns for individual and group worship. It also provides complete instruction in a system of Druidic magical work, trance vision, spellbinding and work with spirits.

Purrmaids #1: The Scaredy Cat

Kobold Guide to Magic