

Is It Wrong To Try To Pick Up Girls In A Dungeon Vol 1 Manga

[#DanMachi manga volume 1](#) [#Is It Wrong To Pick Up Girls In A Dungeon](#) [#fantasy adventure manga](#) [#Bell Cranel Hestia manga](#) [#dungeon exploration manga](#)

Embark on an epic fantasy adventure with Is It Wrong To Try To Pick Up Girls In A Dungeon Vol 1 Manga. Follow the earnest Bell Cranel, a young adventurer determined to grow stronger and explore the perilous dungeons of Orario. This first volume introduces the beloved characters, including the goddess Hestia, and sets the stage for a thrilling series filled with action, humor, and the unique premise of picking up girls (or trying to) in a dangerous fantasy world.

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Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 1 (manga)

Bell Cranel is just trying to find his way in the world. Of course, in his case, the "world" is an enormous dungeon filled with monsters, below a city run by gods and goddesses who have way too much time on their hands. He's got big dreams but not much more when a roll on the random encounter table brings him face-to-face with the girl of his dreams--but what does a beginning adventurer have to offer a brilliant swordswoman? And what if the lonely goddess who sponsors his solo adventuring gets jealous...?!

Is It Wrong to Try to Pick Up Girls in a Dungeon? On the Side: Sword Oratoria, Vol. 1 (manga)

Aiz Wallenstein is the Sword Princess, one of the best fighters from the most powerful group in all of Orario, Loki Familia. She's consumed by one goal: become stronger. Together with her familia, Aiz departs on quests to some of the deepest floors of the dungeon, exploring and fighting the dangerous monsters born below. But when one expedition goes terribly wrong, will Aiz be strong enough to save her familia, or has all her work been for naught...?

Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 2 (light novel)

"Hello, white-hair." When someone calls out to Bell with these words, he discovers that the voice belongs to a girl who introduces herself as Lilly. Somewhat goaded into teaming up with her despite the many doubts running through his head, Bell has a successful turn in the dungeon with his new

companion. Though their alliance is short-lived, the negative rumors swirling about the guild to which Lilly belongs, the Soma Familia, are anything but. Later Bell is confronted by the tales of a mysterious sacred wine said to steal the hearts of all who drink it, and--?!

Is It Wrong to Try to Pick Up Girls in a Dungeon? II, Vol. 1 (manga)

Adventurer Bell Cranell's life changed forever when he met the goddess Hestia, becoming the first member of her familia. Since then, he's gone on many adventures, growing much stronger in the process. But when he steps foot into Orario's pleasure quarter, where Ishtar Familia reigns supreme, he soon finds himself in way over his head... With enemies all around him, he'll need the help of a beautiful, fox-eared courtesan if he's to have any hope of making it back home!

Is it Wrong to Try to Pick up Girls in a Dungeon 01

In Orario, the only place in the world that hosts the entrance to the massive subterranean Dungeon, there's a certain tavern where the most desperate and vulnerable bring their troubles. There, the ex-adventurer Lyu Lion uses her terrifying strength to wrest what justice she can from the shadows of the Labyrinth City! But when a girl goes missing and all evidence points toward the powerful Grand Casino, she may need more than brute force to help...!

Is It Wrong to Try to Pick Up Girls in a Dungeon? Familia Chronicle Episode Lyu, Vol. 1 (manga)

Long before Bell Cranell came to Orario, the goddess of unparalleled beauty, Freya, rose to prominence as the head of her powerful familia. Yet these days, she finds herself fenced in, discouraged from leaving home by her overprotective familia members. Not one to be kept in a cage, she sneaks out and begins a grand adventure of her own, all to find her Odr—her fated soulmate!

Is It Wrong to Try to Pick Up Girls in a Dungeon? Familia Chronicle Episode Freya, Vol. 1 (manga)

Bell finally reaches the 11th level of the Dungeon to face his fated opponent--the monster responsible for his humiliation, the Minotaur. The memories of his flight and his failure assault him even as he confronts the deadly beast. Will the heroic drive that Aiz Wallenstein inspired within him be enough to defeat the Minotaur? Maybe, maybe not, but either way he's going to need some help from a new friend...

Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 6 (manga)

Aiz Wallenstein, the Sword Princess, is known as one of the most powerful warriors from one of the most powerful groups in the city of Orario: Loki Familia. With them, she ventures into the deepest parts of the labyrinthine Dungeon beneath the city, stalking the monstrous denizens that lurk there and vanquishing them with the blazing light of her sword. But when she meets a certain white-haired boy, the encounter will change both of them forever...

Is It Wrong to Try to Pick Up Girls in a Dungeon? On the Side: Sword Oratoria, Vol. 1 (light novel)

During the frenzied festival, Bell and Hestia find themselves in a tight spot thanks to the scheming of a shadowy someone working behind the scenes. When the hijinks turn dangerous, will Bell manage to summon the strength to protect those he cares about? And who's doing all this scheming anyway?!

Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 2 (manga)

With the help of his supporter, Lilliluka, and with his keen desire to become stronger burning within him, Bell Cranell reaches level ten of the Dungeon. The monsters they discover in that foggy place are terrible hulking brutes--orcs! Bell plunges into battle when something different attacks him from behind--but what? Magic, betrayal, and the forging of new bonds, all in the fourth volume of this familia myth--lived by the boy and chronicled by the goddess!

Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 4 (manga)

I've got my eye on you... With the help of his new supporter Lilliluka, novice adventurer Bell Cranell is making progress deeper into the Dungeon. With new equipment and new allies, he thinks things are finally starting to go his way...but he's dead wrong! Bell's in a panic, Lilliluka's being cryptic, and Hestia's drunk! The trouble never seems to end in this third volume of the hit comedy-fantasy series!

Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 3 (light novel)

Having triumphed in the War Game, Lilly, Welf, and Mikoto have forged new bonds with each other and with Bell, and the new-and-improved Hestia Familia is feeling distinctly more familial. But when Bell has to venture into the pleasure quarter of Orario to come to Mikoto's aid, he's soon tangled up in more intrigue than he bargained for. Ishtar Familia owns the night here, and none of Bell's experience can prepare him for their courtesan wiles!

Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 7 (light novel)

In Orario, fearless adventurers band together in search of fame and fortune within the monstrous underground labyrinth known as Dungeon. But while riches and renown are incentive enough for most, Bell Cranell, would-be hero extraordinaire, has bigger plans. He wants to pick up girls. Is it wrong to face the perils of Dungeon alone, in a single-member guild blessed by a failed goddess? Maybe. Is it wrong to dream of playing hero to hapless maidens in Dungeon? Maybe not. After one misguided adventure, Bell quickly discovers that anything can happen in the labyrinth--even chance encounters with beautiful women. The only problem? He's the one who winds up the damsel in distress!

Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 1 (light novel)

Pursuing his desire to become stronger, adventurer Bell Cranell has become pupil to the brilliant swordswoman Aiz Wallenstein. Though he initially despairs about the vast gulf between their abilities, he gradually begins to improve. And as he does, a certain goddess's devious plan advances, and with it, a dark shadow approaches. The familia myth--walked by the boy and written by the goddess--continues!

Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 5 (manga)

After a close call deep in the Dungeon, Bell and his party are making good progress on recovering and they've even reunited with their goddess after her ill-advised trip into the labyrinth. But as soon as it seems like they can relax, Hestia is goddess-napped and there's no time to lose if her familia wants to save her! While everyone is distracted, even more danger approaches...

Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 9 (manga)

Bell and his party left for the Middle Levels and never returned, leaving Hestia to believe something has gone terribly wrong in the Dungeon! Desperate for their safety, Hestia's only option is to issue a rescue quest through the guild. That is, until Hermes offers his help--he'll go into the Dungeon to find Bell! But there's no way Hestia would let him go to rescue her Familia without her! Gods in the Dungeon...will they be able to keep their cover and save Bell, or will their presence be revealed and everything fall to ruin...!?

Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 8 (manga)

After saving the young dragon girl Wiene, Bell's name has become synonymous with "greedy"

Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 11 (light novel)

The young adventurer Bell has gained a helpful ally in the form of Lilliluka--a professional supporter who's eager to aid him in the dungeon. But is Lilly everything she claims to be? And with the eyes of so many mysterious figures on Bell, does Hestia have a chance at the romance she craves?

Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 3 (manga)

The Rakian Kingdom is on the march, a thirty-thousand-strong army headed by Ares, God of War. The target of their sudden invasion is none other than the world's greatest metropolis, Labyrinth City Orario. As the armed menace approaches in thunderous lockstep, the city's inhabitants can do nothing

but...continue about their completely peaceful lives??? A prum proposes marriage, one sweet boy becomes a bodyguard, the city girl's secret comes to light, while mortals and gods alike are swept up in romance--these are the ordinary days of timeless deities and their dazzling children in the fateful city of Orario!

Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 8 (light novel)

While adventurers crawl the Dungeon, the gods and goddesses of Orario are always working hard behind the scenes for their beloved children! The deities who remain on the surface might not brave the labyrinth's depths, but they're just as busy--all of them occupied with duties like managing their familia's business, striking deals, gathering information, or going shopping, stuffing their faces, lounging about not doing much of anything--adventures! So many adventures! Who can really say what happens in the sometimes precious, occasionally chaotic day-to-day lives of this charming pantheon?

Is It Wrong to Try to Pick Up Girls in a Dungeon? Four-Panel Comic: Days of Goddess

Sometimes carrying out justice requires...cross-dressing?! When a troubled couple tells the story of how their daughter was taken to pay off a gambling debt, Lyu's conscience and the legacy of Astrea Familia compel her to take action! The many skills Lyu learned as an adventurer are formidable, but she'll need more than brute force to challenge the influential Grand Casino. Unable to sneak or fight her way inside, Lyu puts all her trust in Syr's rescue plan: Go through the front door posing as Count Maximilian and his beautiful wife!

Is It Wrong to Try to Pick Up Girls in a Dungeon? Familia Chronicle

Ranking Up to Level 2 following his victory over the Minotaur, Bell Cranell receives a title: Little Rookie. With a nickname and a new skill under his belt, Bell is more eager than ever! There's just one problem--he needs some new armor...not to mention new members for his party! Will his quest for one lead him straight to the other?

Focus On: 100 Most Popular Fantasy Anime and Manga

IT'S AN HONEST-TO-GODDESS DATE! After every Elegia, there must be a Goddess Festival. The celebration of the harvest is meant to clear away the somber mood hanging over the city and bring about joy and laughter. The festival promises to be anything but fun for Bell, though, after a love letter is hand delivered to him by a high-ranking member of Freya Familia—and it's from Syr of all people! What's Syr's connection to one of the strongest familias in the city? Why did she choose this moment to ask him out? And what will his answer be?!

Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 7 (manga)

Bell, along with his adventuring party of Welf the swordsmith and Lilly the supporter, has made it into the middle floors of the Dungeon, but the schemes of another party have stranded them there! Hestia's going to need to send help, but will the rescuers arrive in time to save Bell and his friends from the monster that's got them cornered? The familia myth of the boy and the goddess continues!

Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 16 (light novel)

A monster has spawned on the (supposedly) safe eighteenth floor! Black Goliath falls upon the Under Resort and its unprepared inhabitants. Has it awoken because the gods have dared to trespass in the Dungeon? Bell, Hestia, and their mismatched team of gods and adventurers prepare to fight this unexpected floor boss...!

Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 5 (light novel)

Aiz and her friends make their way to Rivira, the town nestled deep within the Dungeon, only to stumble upon a macabre murder! After determining the culprit must be extremely powerful, everyone seems to think a member of the Loki Familia is the most likely suspect?! Meanwhile, on the surface, Loki embarks on an investigation of her own, delving deep into the sewers to get to the bottom of a mystery that may affect her children's future--as well as that of all Orario...

Is It Wrong to Try to Pick Up Girls in a Dungeon?, Vol. 10 (manga)

Intelligent monsters, the Evils, the Hestia Familia and Aiz's Loki Familia. Head of the latter, Finn alone is calm amid the chaos. In this clash of wills, what path will Finn take? Unwilling to abandon her anti-monster philosophy, Aiz moves to stop Bell, but she finds her path blocked... The battle with the mysterious gale swordsman begins!

Is It Wrong to Try to Pick Up Girls in a Dungeon? On the Side: Sword Oratoria, Vol. 3 (manga)

In order to stop the Killing Stone Ritual and rescue Haruhime, Bell and Mikoto return to Ishtar Familia's domain. With a thunderous roar, Bell unleashes a Firebolt—but just as victory seems within reach, his hopes are dashed when he finds himself face-to-face with Aisha Belka, the woman who soundly defeated him in their last battle. Swelling with resolve, Bell is determined to win against all odds, but with the princess's freedom on the line, the cost of failure is steeper than ever...

Is It Wrong to Try to Pick Up Girls in a Dungeon? On the Side: Sword Oratoria, Vol. 20 (manga)

Looking for the key to the man-made dungeon Knossos, Bete ends up going on a date with the Amazon Lena, who has a one-sided crush on him. While he succeeds in getting information from Lena, as the two of them look for the key, they are set upon by a group of assassins! Their fiercest enemy, Valleta, stands in their way, and she's not going down without a fight!

Is It Wrong to Try to Pick Up Girls in a Dungeon? II, Vol. 4 (manga)

Hestia Familia and Loki Familia. One is trying to save the Xenos, intelligent monsters whose origins are yet unknown. The other sees them as nothing more than typical monsters—enemies to be exterminated. As Bell stands before his idol, Aiz Wallenstein, he knows a clash of wills is inevitable...

Is It Wrong to Try to Pick Up Girls in a Dungeon? on the Side: Sword Oratoria, Vol. 17 (manga)

Tiona and Tione are locked in heated battle against remnants of their poisonous past, and with Loki Familia tied up dealing with Ishtar Familia's attack, their allies are unable to back them up... Lefiya's life is on the line, but despite the odds, Loki's kids never give up in a fight!

Focus On: 100 Most Popular Light Novels

Is this justice...or revenge? The fated day is here. Orario erupts into chaos when an Irregular rampages through the town and armed monsters crawl their way above ground. Terror has come to visit the Labyrinth City—but this couldn't have happened at a better time for Loki Familia. In their race to find the key to the man-made labyrinth of Knossos, this might be their best lead yet. Braver steels himself for trouble. The Sword Princess broods. And amid all hell breaking loose, a fallen hero becomes a lowly fool. In a battle between people and monsters, these adventurers may all end up grappling with more than they bargained for...

Is It Wrong to Try to Pick Up Girls in a Dungeon? On the Side: Sword Oratoria, Vol. 21 (manga)

After returning from an arduous but successful expedition deep into the Dungeon, Loki Familia gets a rare chance to rest their weary bones. Ainz is troubled about a certain rabbit-like boy, but that won't stop Lefiya and the others from dragging her along on an all-girls shopping trip! What's more, the Monsterphilia is fast approaching, promising a day filled with exciting attractions and events. But the gods and mortals of Orario may get more entertainment than they bargained for when all Dungeon breaks loose!

Is It Wrong to Try to Pick Up Girls in a Dungeon? on the Side: Sword Oratoria, Vol. 14 (manga)

Loki Familia's supposed beach vacation has taken a turn toward catastrophe with the appearance of demons from Tiona and Tione's past—the Kali Familia. The unexpected arrival of the Amazonians unhinges Tione, and both sisters must confront memories best forgotten. Before it becomes clear exactly why Kali and her brood have dropped in, tragedy strikes—Lefiya is kidnapped, and Tiona and Tione vanish in the uproar. The goddess Loki's wrath is a thing of horrors, but the Amazonian sisters' ire may just prove worse...

Is It Wrong to Try to Pick Up Girls in a Dungeon? On the Side: Sword Oratoria, Vol. 10 (light novel)

Aiz has finally done it! After showing her resolve by defeating the Black Skeleton King, Udaeus, she has reached Level Six at long last! But instead of being satisfied, why is she rushing back to the Dungeon?! With no idea as to Aiz's whereabouts, Loki Familia is determined to take action. But there are too few of them available to form a search party, forcing Loki to accept the help of another familia...

Is It Wrong to Try to Pick Up Girls in a Dungeon? On the Side: Sword Oratoria, Vol. 2 (manga)

The soldiers who razed Leodo return to capture the prince! But Freya doesn't take kindly to those who destroy what's hers, and she emerges to settle the offense herself. The soldiers who razed Leodo return to capture the prince! But Freya doesn't take kindly to those who destroy what's hers, and she emerges to settle the offense herself.

Is It Wrong to Try to Pick Up Girls in a Dungeon? On the Side: Sword Oratoria, Vol. 13 (manga)

And so the boy begins to run again. Bell has grown through combat with his greatest rival. A rank up, a denatus, a new nickname...as he draws attention from the people and deities of Orario, the young adventurer receives a letter. "A mission...an expedition?" Bell has reached a higher level, and he must therefore take on an even more challenging adventure. The order from the Guild leads him toward a new stage. And so, a faction alliance sets out for the Dungeon. Alongside his companions, Bell faces new floors, new monsters, and new unknowns.

Is It Wrong to Try to Pick Up Girls in a Dungeon? On the Side: Sword Oratoria, Vol. 5 (manga)

Is It Wrong to Try to Pick Up Girls in a Dungeon? Familia Chronicle Episode Freya, Vol. 3 (manga)