

The Write Time The Write Place the Symbiont A Time Travel Fantasy

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Embark on an extraordinary journey with 'The Write Time The Write Place', a captivating time travel fantasy that introduces the enigmatic Symbiont. This speculative fiction novel promises a thrilling adventure where destiny and dimensions intertwine, perfect for fans of intricate world-building.

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In the Garden of Iden

Kage Baker's *In the Garden of Iden* is the first novel in what has become one of the most popular series in contemporary SF--*The Company*--now back in print from Tor. In the 24th century, the Company preserves works of art and extinct forms of life (for profit of course). It recruits orphans from the past, renders them all but immortal, and trains them to serve the Company, Dr. Zeus. One of these is Mendoza the botanist. She is sent to Elizabethan England to collect samples from the garden of Sir Walter Iden. But while there, she meets Nicholas Harpole, with whom she falls in love. And that love sounds great bells of change that will echo down the centuries, and through the succeeding novels of *The Company*. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Shards of Earth

From the author of the thrilling science-fiction epic *Children of Time*, winner of the prestigious Arthur C. Clarke Award. *Shards of Earth* is the first high-octane, far-future space adventure in Adrian Tchaikovsky's *Final Architecture* trilogy. 'One of the most interesting and accomplished writers in speculative fiction' – Christopher Paolini The war is over. Its heroes forgotten. Until one chance discovery . . . Idris has neither aged nor slept since they remade his mind in the war. And one of humanity's heroes now scrapes by on a freelance salvage vessel, to avoid the attention of greater powers. Eighty years ago, Earth was destroyed by an alien enemy. Many escaped, but millions more died. So mankind created enhanced humans such as Idris - who could communicate mind-to-mind with our aggressors. Then these 'Architects' simply disappeared and Idris and his kind became obsolete. Now, Idris and his crew have something strange, abandoned in space. It's clearly the work of the Architects – but are they really returning? And if so, why? Hunted by gangsters, cults and governments, Idris and his crew race across the galaxy as they search for answers. For they now possess something of incalculable value, and many would kill to obtain it. Praise for Adrian Tchaikovsky: 'Enthralling, epic, immersive and hugely intelligent' – Stephen Baxter on *Shards of Earth* 'He writes incredibly enjoyable sci-fi, full of life and ideas' – Patrick Ness 'Brilliant science fiction' – James McAvoy on *Children of Time*

Double Threat

Double Threat is a new stand-alone thriller from New York Times bestselling author F. Paul Wilson. Daley has a problem. Her 26-year life so far has been unconventional, to say the least, but now she's got this voice in her head. It claims to be a separate entity that's going to be sharing her body from now on. At first she thinks she's schizophrenic, then considers the possibility that maybe she really has been invaded - but by what? Medical tests turn up nothing, yet the voice persists... and won't stop talking! When she finally she accepts the reality that she has a symbiont, she discovers that together they can cure people of the incurable. Maybe hosting a symbiont isn't such a bad thing. She retreats to a remote town in the southwest desert to hone her healing skills. But there she runs afoul of the Pendry clan, leaders of an obscure cult that worships the Visitors who inhabited the area millions of years ago. They plan to bring them back but believe Daley is the prophesied "Dwad" who will undo all the cult's efforts. She must be eliminated. You know things are bad when the voice in your head is the only one you can trust.

Doorways in the Sand

The most playful – and arguably most accessible – novel by the master of inventive science fiction. Humanity is not alone in the cosmos. The aliens have given a precious relic to the people of Earth: star-stone. But the harmony of the galaxy is endangered when they discover that the star-stone has disappeared. Likeable Fred Cassidy is an eternal undergraduate. All he thinks he knows about the star-stone is that it came to Earth in an interplanetary trade for the Mona Lisa and the British Crown jewels. When Fred is accused of stealing the cosmic artefact, he is pursued from Australia to Greenwich Village and beyond, by telepathic psychologists, extra-terrestrial hoodlums and galactic police in disguise. Follow him on his adventures as he enters multiple realities, flipping in and out of alien perspectives, through doorways in the sand. Praise for *Doorways in the Sand*: "A wonderful book from Zelazny's best period – with a rollercoaster plot and some terrific jokes." "If you've never read it, you really must. Come one – there's a talking wombat. Need I say more?" "Doorways in the Sand is vintage Zelazny, which is to say it is like taking a course in philosophy while crawling about between the gargoyles on the cathedral of Life, dodging the slings and death-rays of outrageous villains, some of them bug-eyed monsters." "If you don't like it I'm sorry to say there is something wrong with you, you may have to re-incarnate." Editorial reviews: "Ingenious." The New York Times "One of the highest tributes I have ever heard paid to a writer lies in the words of a young lady who said, 'I knew, halfway through the second paragraph, that I was in good hands.' Science fiction has produced many such hands, and I genuinely envy those who encounter Roger Zelazny." Theodore Sturgeon, The New York Times Book Review "That rarest of creatures in science fiction, the original character, emerges in Roger Zelazny's *Doorways in the Sand*." Chicago Daily News

Shards of Earth: The Final Architecture Book 1

This high-stakes space-based adventure will be perfect for those who loved *Children of Time*, also by Adrian Tchaikovsky. The war is over. Its heroes forgotten. Until one chance discovery . . . Idris has neither aged nor slept since they remade his mind in the war. And one of humanity's heroes now scrapes by on a freelance salvage vessel, to avoid the attention of greater powers. Eighty years ago, Earth was destroyed by an alien enemy. Many escaped, but millions more died. So mankind created enhanced humans such as Idris - who could communicate mind-to-mind with our aggressors. Then these 'Architects' simply disappeared and Idris and his kind became obsolete. Now, Idris and his crew have something strange, abandoned in space. It's clearly the work of the Architects – but are they really returning? And if so, why? Hunted by gangsters, cults and governments, Idris and his crew race across the galaxy hunting for answers. For they now possess something of incalculable value, that many would kill to obtain it. Praise for Adrian Tchaikovsky: 'Brilliant science fiction' – James McAvoy on *Children of Time* 'Full of sparkling, speculative invention' – Stephen Baxter on *The Doors of Eden* *Shards of Earth* is the first thrilling instalment in the *Final Architecture* trilogy - by award-winning novelist Adrian Tchaikovsky.

Contest of Champions Vol. 1

You've played the game, now watch the action play out across page after page of super hero showdowns! Welcome to the Battlerealm - a broken section of space-time where cosmic beings gamble for ultimate power using unwilling pawns drawn from across the multiverse. Your favorites must fight for their lives and a chance to return to their Earth. Iron Man! Venom! Gamora! Ares! Plus sensational breakout stars-in-waiting like Outlaw, White Fox and the Guillotines! And don't miss the incredible

battle between the man who trained Daredevil and the woman who loved Matt Murdock: Stick versus... Bullseye?! But what roles in this celestial game are the Collector and the Maestro playing? And, the biggest question of all - who will survive the Contest of Champions?

Killashandra

The second in a mesmeric trilogy that runs the gamut of human experience and emotion from Anne McCaffrey, storyteller extraordinaire and New York Times and Sunday Times bestselling author. Perfect for fans of David Eddings, Brandon Sanderson and Douglas Adams. 'Anne McCaffrey, one of the queens of science fiction, knows exactly how to give her public what it wants' - THE TIMES 'Storytelling at its best' -- ***** Reader review 'It's Anne McCaffrey - always 5 star!' -- ***** Reader review 'Classic Sci Fi that just hasn't aged' -- ***** Reader review 'A real page-turner' -- ***** Reader review ***** She was one of the Crystal Singers, the élite, mysterious ones, who cut the crystals from the planet Ballybran - precious glittering crystals without which the universe could not function. Sent to the planet of Ophtheria to repair the famous crystal organ, she was - at first - accorded all the honour and pomp due to her rank. Then her life became threatened and she found herself isolated at the very heart of the planet, knowing that she alone had the power to confront and destroy the evil that had permeated the world of Ophtheria. Would she be able to find the strength she needed?

The Tery

Heroes don't always look the part. He was a tery, a lean, bearish creature with no name. The human soldiers left dead. Just another dumb animal on their extermination list. But he didn't die. Animals weren't the only beings on the list. Certain humans were marked for extinction as well. A fugitive band found him and brought him back from the brink. He became their pet, their mascot. And still he had no name. He was simply "the tery." He soon learned that these were no ordinary humans, and learned too that he was no ordinary tery. The humans had no idea that the creature they fed table scraps and patted on the head would soon turn their world upside down and change it forever. By then he had a name. THE TERY - A beauty-and-the-beast fable that only F. Paul Wilson could tell, full of wonder and horror, brimming with strange landscapes and hideous mutations from science run amok. An unforgettable tale of the extremes of the human spirit--of bravery and depravity, of innocence and evil. This edition features original illustrations by Stephen Fabian.

To Sleep in a Sea of Stars

Goodreads Choice Award for Best Science Fiction Novel. To Sleep in a Sea of Stars is a masterful epic science fiction novel from the Sunday Times bestselling author of the Inheritance Cycle, Christopher Paolini. 'Action-packed SF adventure that zings along at hyperluminal speed' – Peter F. Hamilton Kira Navárez dreamed of life on new worlds. Now she's awakened a nightmare. During a routine survey mission on an uncolonized planet, Kira finds an alien relic. At first she's delighted, but elation turns to terror when the ancient dust around her begins to move. As war erupts among the stars, Kira is launched into a galaxy-spanning odyssey of discovery and transformation. First contact isn't at all what she imagined, and events push her to the very limits of what it means to be human. While Kira faces her own horrors, Earth and its colonies stand upon the brink of annihilation. Now, Kira might be humanity's greatest and final hope . . . Praise for Christopher Paolini and his work: 'Christopher Paolini is a true rarity' – Washington Post 'An authentic work of great talent' – New York Times Book Review 'A breathtaking and unheard of success' – USA Today 'Christopher Paolini makes literary magic' – People

Ten Thousand Days

They say love hurts and time heals all wounds. Sometimes the reverse is true. Isaac was very good at wasting time. Video games, a mindless job, no responsibilities - he had a simple life and few wants. Despite being hopelessly average, unassuming and kind of useless, he had somehow married the most beautiful, wonderful woman in the world. He had no idea how good he had it - until it was all taken away. Time does not like being wasted. It is mercurial, inexorable and carries a wicked grudge. And sometimes, just sometimes, it enjoys playing games with people's lives. To be perfectly honest, Time is a bit of a jerk. Isaac had never learned to appreciate what little time he had, and now he must travel to the ends of the universe and face unspeakable evils in a cat-and-mouse game with Time itself for the slim chance to win back a few fleeting seconds of happiness. The price of failure? Only the end of all existence. Ten Thousand Days is a fairy tale set in the modern day, a fantastic journey of desperate

love and horror with a twisted sense of humour. It's a story of exactly how far a young man will go for love...

The Fandom

Violet's in her element - cosplay at the ready, she can't wait to feel part of her favourite fandom: 'The Gallows Dance', a mega book and movie franchise. But when a freak accident transports her into the story for real, can Violet play out the plot the way it was written?

The Monolith from Beyond Space & Time

An adventure for characters of any level, from zero to infinity, for use with Lamentations of the Flame Princess Weird Fantasy Role-Playing and other traditional role-playing games.

Realm of Ash

Some believe the Ambhan Empire is cursed. But Arwa doesn't simply believe it - she knows it's true. Widowed by the infamous, unnatural massacre at Darez Fort, Arwa was saved only by the strangeness of her blood - a strangeness she had been taught all her life to suppress. She offers up her blood and service to the imperial family and makes common cause with a disgraced, illegitimate prince who has turned to forbidden occult arts to find a cure to the darkness hanging over the Empire. Using the power in Arwa's blood, they seek answers in the realm of ash: a land where mortals can seek the ghostly echoes of their ancestors' dreams. But the Emperor's health is failing, and a terrible war of succession hovers on the horizon, not just for the imperial throne, but for the magic underpinning Empire itself. To save the Empire, Arwa and the prince must walk the bloody path of their shared past, through the realm of ash and into the desert, where the cause of the Empire's suffering-and its only chance of salvation - lie in wait. But what they find there calls into question everything they've ever valued . . . and whether they want to save the Empire at all.

The Dinner Guest

LONGLISTED FOR THE 2018 MAN BOOKER INTERNATIONAL PRIZE The Dinner Guest is Gabriela Ybarra's prizewinning literary debut: a singular autobiographical novel piecing together the kidnap and murder of her grandfather by terrorists, reflecting on the personal impact of private pain and public tragedy. The story goes that in my family there's an extra dinner guest at every meal. He's invisible, but always there. He has a plate, glass, knife and fork. Every so often he appears, casts his shadow over the table, and erases one of those present. The first to vanish was my grandfather. In 1977, three terrorists broke into Gabriela Ybarra's grandfather's home, and pointed a gun at him in the shower. This was the last time his family saw him alive, and his kidnapping played out in the press, culminating in his murder. Ybarra first heard the story when she was eight, but it was only after her mother's death, years later, that she felt the need to go deeper and discover more about her family's past. The Dinner Guest is a novel, with the feel of documentary non-fiction. It connects two life-changing events – the very public death of Ybarra's grandfather, and the more private pain as her mother dies from cancer and Gabriela cares for her. Devastating yet luminous, the book is an investigation, marking the arrival of a talented new voice in international fiction.

Healer

Healer (Book 3 of the LaNague Series) is the stunning conclusion of the LaNague Federation Trilogy. The Outworld Imperium began as a rebellion by colonials seeking independence. Two centuries later it is a bloated bureaucratic "business" - a business that produces nothing. Its income is not derived from a free exchange for goods or services, but from taxation. Its a business that never shows a profit, is always in the red, and continually borrows to make up staggering deficits Peter LaNague's unique revolution sets out to topple the entrenched Outworld Imperium as well as fundamentally altering every Outworlder's concept of government. To accomplish this he must ally himself with a madman, trust the word of the last of Sol System's robber barons, make incisive use of the consummate warriors from the planet Flint (without allowing them to run amok), confound at every turn the omnipresent forces of the Imperium, and, every now and then, make it rain money. Those are the easy parts. LaNague's greatest challenge is to see his plan through to successful completion without becoming the very enemy he has vowed to destroy. Short stories "Lipidleggin" and "Ratman" are reprinted in this edition as well as an introduction by the author. F. Paul Wilson is the bestselling author of more than thirty novels and 100

short stories. Over seven million copies of his books are in print in the US; his work has been translated into twenty-four foreign languages. A practicing physician, he resides at the Jersey Shore with his wife Mary.

Concrete Flowers

Behind the bars on her window, Rosa Maria dreams of sunshine, love, calm, and leaving the city where she lives with her family. She suffers her father's beatings, hides her femininity behind shapeless clothing, and pines for the beautiful Jason as she awaits her opportunity to flee. Meanwhile, her older brother is found dead in a nearby parking lot, and the neighborhood explodes in a riot against the police. Rosa Maria resolves to act before she is devoured by family intrigues and despair. Wilfried N'Sondé's powerful voice creates a palpable sense of the absence of hope and the social and racial isolation that pervade the Paris projects, even as he never abandons the expansive capacity of individuals to dream of better lives beyond a seemingly hopeless reality.

The Prince and the Program

Mordred Pendragon, the Bastard Prince, has done a Bad Thing--again. Exiled to Canada for seven years, he has to find a job to pay his bills. For reasons he refuses to reveal, Mordred decides "Software Engineer" has a nice ring to it. And though experience with "killing the Once and Future King, my father" and "that time in feudal Japan" makes for a poor résumé, he is hired by a small tech startup in Toronto. In the midst of dealing with a crippling caffeine addiction and learning C++, Mordred thinks he has finally found someone to anchor him to the world of the living: Alan, the company's off-site lead developer. Except that Alan might not be a "living" entity at all--he may, in fact, be the world's first strong AI. Or a demon that mistook a Windows install for the highway to Hell. Or, just maybe, the ghost of Alan Turing, currently inhabiting a laptop. Mordred's attempts to figure out his love life are hampered by constant interference from the Inquisitors of the Securitates Arcanarum, corporate espionage, real espionage, a sysadmin bent on enslaving the world, and Marketing's demands that Mordred ship software to the Russian Federation. Then Alan gets himself kidnapped. To save him, Mordred must ally himself with the company's CEO, who will stop at nothing to rescue her lead developer so he can get back to work. But the Prince doesn't just want to rescue Alan, he wants a Happily Ever After--and he will travel beyond Death itself to get one. Too bad Alan is perfectly happy as a computer.

The New York Review of Science Fiction

NEW YORK TIMES BESTSELLER • From the bestselling author of *Dark Matter* and the *Wayward Pines* trilogy comes a relentless thriller about time, identity, and memory—his most mind-boggling, irresistible work to date, and the inspiration for Shondaland's upcoming Netflix film. "Gloriously twisting . . . a heady campfire tale of a novel."—The New York Times Book Review NAMED ONE OF THE BEST BOOKS OF THE YEAR BY Time • NPR • BookRiot Reality is broken. At first, it looks like a disease. An epidemic that spreads through no known means, driving its victims mad with memories of a life they never lived. But the force that's sweeping the world is no pathogen. It's just the first shock wave, unleashed by a stunning discovery—and what's in jeopardy is not our minds but the very fabric of time itself. In New York City, Detective Barry Sutton is closing in on the truth—and in a remote laboratory, neuroscientist Helena Smith is unaware that she alone holds the key to this mystery . . . and the tools for fighting back. Together, Barry and Helena will have to confront their enemy—before they, and the world, are trapped in a loop of ever-growing chaos. Praise for *Recursion* "An action-packed, brilliantly unique ride that had me up late and shirking responsibilities until I had devoured the last page . . . a fantastic read."—Andy Weir, #1 New York Times bestselling author of *The Martian* "Another profound science-fiction thriller. Crouch masterfully blends science and intrigue into the experience of what it means to be deeply human."—Newsweek "Definitely not one to forget when you're packing for vacation . . . [Crouch] breathes fresh life into matters with a mix of heart, intelligence, and philosophical musings."—Entertainment Weekly "A trippy journey down memory lane . . . [Crouch's] intelligence is an able match for the challenge he's set of overcoming the structure of time itself."—Time "Wildly entertaining . . . another winning novel from an author at the top of his game."—AV Club

Recursion

When Ralph Thomas comes across graffiti of a horse in an alleyway in the early hours of the morning, he is stopped in his tracks. He recognizes this horse. A half-asleep Indigenous homeless man sees Ralph's reaction to the horse and calls out to him. Over the course of a morning's worth of hot coffee

on a bitterly cold day, Ralph and the homeless man talk and Ralph remembers a troubling moment from his childhood when an odd little girl, Danielle, drew the most beautiful and intriguing horse on his mother's Everything Wall, winning the competition set up for children on the Otter Lake Reserve. Ralph has lived with many questions that arose from his eleventh winter. What did the horse mean — to him, his sister, his best friend, and, most importantly, the girl who drew it? These questions have never left him. *Chasing Painted Horses* has a magical, fablelike quality that will enchant readers, and haunt them, for years to come.

Strange Highways

Many times, Dumarest's dream of Earth has almost cost him his life. As he journeys from world to world, restlessly moving outwards towards the edge of the galaxy where his goal lies, Dumarest must be alert, watchful. For there are new dangers - forces more powerful than man - which threaten his dream. On a planet where violence and superstition hold sway, Dumarest forges a bond with the prophetess Kalin. And now, more than ever, he needs her. Kalin. The mutant girl whose mysterious talent for seeing into the future has already saved him from Bloodtime on Logis, from space-disaster, from slavery on desolate Chron. Kalin. Who can foretell the terrors yet to come. (First published 1969)

Chasing Painted Horses

Human survival hinges on an bizarre alliance in *Semiosis*, a character driven science fiction novel of first contact by debut author Sue Burke. 2019 Campbell Memorial Award Finalist 2019 Locus Finalist for Best Science Fiction Novel Locus 2018 Recommended Reading List New York Public Library—Best of 2018 Forbes—Best Science Fiction Books of 2019-2019 The Verge—Best of 2018 Thrillist—Best Books of 2018 Vulture—10 Best Sci-Fi and Fantasy Books of 2018 Chicago Review of Books—The 10 Best Science Fiction Books of 2018 Texas Library Association—Lariat List Top Books for 2019 Colonists from Earth wanted the perfect home, but they'll have to survive on the one they found. They don't realize another life form watches...and waits... Only mutual communication can forge an alliance with the planet's sentient species and prove that humans are more than tools. At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Kalin

Freed from possession by the Drakhaoul, Gavril Nagarian finds himself imprisoned and slowly descending into madness, a situation that is complicated by the annexing of his undefended lands.

Semiosis

Outlink station Miranda has been destroyed by a nanomycelium, and the very nature of this sabotage suggests that the alien bioconstruct Dragon - a creature as untrustworthy as it is gigantic - is somehow involved. Sent out on a titanic Polity dreadnought, the Occam Razor, agent Cormac must investigate the disaster. Meanwhile, on the remote planet Masada, the long-term rebellion can never rise above-ground, as the slave population is subjugated by orbital laser arrays controlled by the Theocracy in their cylinder worlds, and by the fact that they cannot safely leave their labour compounds. For the wilderness of Masada lacks breathable air ... and out there roam monstrous predators called hooders and siluroynes, not to mention the weird and terrible gabbleducks.

Prisoner of the Iron Tower

Helva had been born human, but only her brain had been saved—saved to be schooled, programmed, and implanted into the sleek titanium body of an intergalactic scout ship. But first she had to choose a human partner—male or female—to share her exhilarating escapades in space! Her life was to be rich and rewarding . . . resplendent with daring adventures and endless excitement, beyond the wildest dreams of mere mortals. Gifted with the voice of an angel and being virtually indestructable, Helva XH-834 antipitated a sublime immortality. Then one day she fell in love!

The Line of Polity

S.H.I.E.L.D. is gone, the Avengers have fallen. All that stands in defence of the world are its greatest villains, the Dark Avengers, in this high-octane adventure from the Marvel Untold line Under Norman Osborn's jurisdiction, the Avengers have been secretly re-formed with a cabal of deadly super villains. This is Osborn's chance to finally put the Green Goblin behind him and become the Iron Patriot the

world needs him to be. But villains aren't easy to wrangle into the place of heroes – doing damage control for his new line-up constantly puts his empire at risk. When S.H.I.E.L.D. loyalists break into Avengers Tower and steal the secret list of replacements for his team of maniacs, the threat to his reign becomes intolerable. Osborn unleashes the worst of the worst to crush those responsible... It's hard to be a hero!

The Ship Who Sang

"In this keenly observant dissection of a love affair in limbo, award-winning author Inês Pedrosa masterfully draws readers into the feverish, unsparing dual confessions of a man and a woman who are finally baring their hearts, souls, fury, and grief over a relationship that was abruptly shattered and never forgotten. Until now, there was so much between them left unspoken. With each new unguarded, darkly funny, and emotional disclosure, they're brought back together--though impossibly so. Through the intimate voices of these unforgettable narrators unfolds a remarkable love story of regret and reconciliation, of loss and wrenching truths, told across lines few have ever considered crossing."--Amazon.com.

Dark Avengers: The Patriot List

THE ENEMY IS INSIDE US. The SymboGen-designed parasites were created to relieve humanity of disease and sickness. But the implants in the majority of the world's population began attacking their hosts, turning them into a ravenous horde. Now those who do not appear to be afflicted are being gathered for quarantine as panic spreads, but Sal and her companions must discover how the parasites are taking over their hosts, what their eventual goal is and how they can be stopped.

Still I Miss You

Opening up about her family history, Tiina revisits the first two decades of her life following World War II, in Tartu, Estonia. The city, destroyed by Nazi invasion then rebuilt and re-mapped by the Soviets, is home to many secrets, and little Tiina knows them all, even if she does not know their import. The adult world that makes up Communist society is one of cryptic conversations, dread, and heavy drinking. From the death of Stalin to the gradual separation of her parents, Tiina experiences both domestic and great events from the periphery, and is powerless to prevent the defining tragedy in her life a suicide in the family.

Symbiont

An immersive in-world guide to all things magical in the Marvel Universe One of the most formidable and powerful items in the Marvel Universe, the sacred Book of the Vishanti contains an infinite number of potent spells, incantations, and lore from fantastic realms. Created thousands of years ago in the ancient city of Babylon to combat demons and those who wield dark magic, this tome has been passed down by the greatest sorcerers of the ages, each adding their own discoveries into its ever-expanding pages. Now in the possession of Doctor Strange, the Sorcerer Supreme and Earth's foremost protector against mystical threats, the Book of the Vishanti acts as his first line of defense. The greatest source of magical knowledge in our dimension, the Book of the Vishanti is the ultimate collection of spells, history, and personal accounts recorded by practitioners over centuries, including notes from Doctor Strange himself. Featuring detailed inscriptions, mind-bending illustrations, and everything you need to know about the heroes, villains, artifacts, creatures, and worlds that make up the mystical and supernatural side of the Multiverse, this book is a must-have for all Marvel fans.

Burning Cities

An invasion from an alien dimension! That would be horror enough in itself: the thought of monstrous beings stalking the Earth. But how much more nightmarish if the invaders were each and every one . . . VAMPIRES! Searching the infinite parallel time-streams of the metaphysical Mobius Continuum for his long-lost wife and son, the Necroscope Harry Keogh discovers that Soviet scientists have accidentally opened a portal to mankind's worst nightmares. The lethal terror of Chernobyl is a mere bad dream in comparison. THE SOURCE of all Dark Legends can now be reached by any who dare pass through the Gate. And by some who do not dare - but who have no choice . . .

Doctor Strange: The Book of the Vishanti

Staying in a dilapidated old Florida mansion, Brian Gerard a teacher, notices that the strange golden spiders that infest the property seem to be growing larger

Necroscope III: The Source

It's high-stakes espionage in the Marvel Universe! Inspired by the hit television series Marvel's Agents of S.H.I.E.L.D. Tony Stark joins Agent Phil Coulson's covert team for a top-secret mission! Collecting Agents of S.H.I.E.L.D. Vol.3 #1-5 (subject to change).

Webs

LONDON CAN DRAIN THE LIFE OUT OF YOU . . . Bob Howard is an intelligence agent working his way through the ranks of the top secret government agency known as 'the Laundry'. When occult powers threaten the realm, they'll be there to clean up the mess - and deal with the witnesses. There's one kind of threat that the Laundry has never come across in its many decades, and that's vampires. Mention them to a seasoned agent and you'll be laughed out of the room. But when a small team of investment bankers at one of Canary Wharf's most distinguished financial institutions discovers an arcane algorithm that leaves them fearing daylight and craving O positive, someone doesn't want the Laundry to know. And Bob gets caught right in the middle.

Agents of S.H.I.E.L.D

Stars Without Number is a science fiction role-playing game inspired by the Old School Renaissance and the great fantasy and science-fiction games of the seventies and eighties. * Compatible with most retroclone RPGs * Helps a GM build a sandbox sci-fi game that lets the players leave the plot rails to explore freely * World building resources for creating system-neutral planets and star sectors * 100 adventure seeds and guidelines for integrating them with the worlds you've made * Old-school compatible rules for guns, cyberware, starships, and psionics * Domain rules for experienced characters who want to set up their own colony, psychic academy, mercenary band, or other institution

Small Press Review

Zahara Bakur is a Muslim teenager recently moved into the gambling town of Reborn City. After her parents are killed by gang violence, Zahara is forced to join the Hydras, an interracial gang whose leaders have supernatural abilities. As the violence in Reborn City escalates and Zahara becomes closer to the Hydras, including the quiet but stern Rip, she finds herself drawn into a dark conspiracy involving the origins of the leaders and the shadowy corporation that rules over Reborn City.

The Rhesus Chart

A fabulous collection spanning the galaxies and career of SF superstar Alastair Reynolds Reynolds' pursuit of truth is not limited to wide-angle star smashing - not that stars don't get pulverised when one character is gifted (or cursed) with an awful weapon by the legendary Merlin. Reynolds' protagonists find themselves in situations of betrayal, whether by a loved one's accidental death, as in 'Signal to Noise', or by a trusted wartime authority, in 'Spirey and the Queen'. His fertile imagination can resurrect Elton John on Mars in 'Understanding Space and Time' or make prophets of the human condition out of pool-cleaning robots in the title story. But overall, the stories in ZIMA BLUE represent a more optimistic take on humanity's future, a view that says there may be wars, there may be catastrophes and cosmic errors, but something human will still survive.

Stars Without Number (Perfect Bound)

A darkly magical novel about a mysterious family legacy, the bonds of sisterhood, and the strange and powerful ways we are shaped by the places we call home, from the critically acclaimed author of Shallow Graves. For the first eight years of her life, an unusual apple orchard in Vermont is Sorrow Lovegood's whole world. The land has been passed down through generations of brave, resilient women, and while their offbeat habits may be ridiculed by other townspeople—especially their neighbors, the Abrams family—Sorrow and her family take pride in its odd history. Then one winter night, an unthinkable tragedy changes everything. In the aftermath, Sorrow is sent to Miami to live with her father, away from the only home she's ever known. Now sixteen, Sorrow's memories of her life in Vermont are maddeningly hazy. She returns to the orchard for the summer, determined to learn more about her troubled childhood

and the family she left eight years ago. But it soon becomes clear that some of her questions have difficult—even dangerous—answers. And there may be a price to pay for asking.

Reborn City

Zima Blue